



LX Cue Sheet

Due to a late re programming of the show, this show begins at CUE 40

Cue Number	Time (sec)	Cue Description
40	5	Pre Show: House lights, desk and table lit dimly
41	5	Clearance: Removes house lights
41.5	5	Desk lit only
42	5	Whole stage lit, open white, DSL Steel Blue
43	5	Add House Lights
43.5	5	Remove House Lights
43.7	5	Add House Lights
44	5	Remove House Lights
45	5	Orange/Red Centre Stage. Dim Whites
46	5	Add House Lights
47	5	Remove House Lights
48*	0	Blackout apart from USR Steel Blue Spot
49*	2	Orange/Red Centre Stage. Dim Whites (as 45)
50	0.5	Bright whit spot added DSL
51	3	Add House lights
52	3	Remove houselights and leave only spot DSL with steel blue backlighting
53	5	Warm lit full stage
54	5	Dimly lit, yet warm, centre stage and desk
55	5	Warmly lit, stage
56	2min	Orange and Red State
57	3	Completed version of 56
58	3	Red Centre stage (loose oranges)
59	3	Add House Lights
60	3	Remove House Lights



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61	3	Add House Lights
62	3	Remove House Lights, Add Oranges back in
63	5	Leave only CS lit, with orange back lighting
64	3	Blackout
65	3	Curtain Call: Warm, orange and red, full stage lit
66	4	Post Show: Add House lights, dim to red/orange stage

*it may be necessary to switch back to 48 from 49 if the character on stage 'Dies' Use the [Back] button for the cue stack. Then continue back into 49

*If the character does not 'die' it may be necessary to jump from 47 to 50. The Technician on the book will give a warning of "Cue jump to 50" then a "GO"