|  |
| --- |
| **NUMBER** |
| **STANDBY** |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **CUE NO.** | **BAR** | **ACTION** | **DEAD COLOUR** | **NOTES** |
| **ACT I** | | | | |
| **SWAN LAKE** | | | | |
|  | 1  (HOUSE TABS) | OUT | PINK |  |
|  | 4  (BLINDER) | IN | GREEN | 6 Handfuls |
|  | 23  (PAINTED CLOTH) | OUT | PINK |  |
| **HAUNTED** | | | | |
|  | 4  (BLINDER) | OUT | PINK | 6 Handfuls  1 second after gauze GO  3 metre grid mark = 1 metre from spiral  Slow at spiral and accurate dead |
| **ESSENCE** | | | | |
| **BLUEBIRD** | | | | |
| 8 | 16  (X BAR) | IN | ORANGE  1x PINK BAND |  |
| **WEST SIDE STORY** | | | | |
| LX Q 509 | 16  (X BAR) | STANDBY NEXT Q |  |  |
| 9 | 16  (X BAR) | OUT to Mid | ORANGE  2x PINK BANDS |  |
| 10 | 16  (X BAR) | OUT | ORANGE  3x PINK BANDS |  |
| 11 | 16  (X BAR) | OUT to Mid | ORANGE  2x PINK BANDS |  |
| NO DSM CALL | 16  (X BAR) | OUT | ORANGE  3x PINK BANDS | Stage calls Q during scene change |
| **INTERVAL** | | | | |
| **ACT II** | | | | |
| **SERENADE** | | | | |
|  |  |  |  |  |
| **TEMPTATION** | | | | |
|  |  |  |  |  |
| **BLACKSMITH** | | | | |
|  |  |  |  |  |
| **PRELUDE** | | | | |
| **EMERGE** | | | | |
| LX Q 910 | 3  (GAUZE) | STANDBY NEXT Q |  |  |
| 28 | 3  (GAUZE) | IN | GREEN | 15s  8 HANDFULS |
| 29 | 3  (GAUZE) | OUT | PINK | 4s  8 HANDFULS |
| **BOWS** | | | | |
| 30 | 1  (HOUSE TABS) | IN | GREEN |  |

Blinder

3 metre grid mark = 1 metre from spiral

Slow at spiral and accurate dead

6 Handfuls

1 second after gauze GO