

YEAR OF STUDY	LEVEL 1		LEVEL 2 (retaining minor subject option)	
MODULE	PA&D1 – intro to the production process	PA1 – major workshop allocation 1	*PA2 – major subject allocation 2	PA3 – major subject allocation 3
TIME (Hrs)	75	225	240	280
TIMEFRAME	T1 (2 week rotation)	T2 week 1-6, 8-9	T1 week 1-6, 8-11	T2 week 1-6, 8-15
<b>Learning Outcome 1</b>	Evidence an understanding of the fundamental skills required to realise performance designs.	Apply foundation level skills required to realize performance designs in major subject in a safe and appropriate manner	With guidance apply intermediate level skills required to realise performance design	Apply intermediate level skills required to realise performance design.
<b>Learning Outcome 2</b>	Evaluate the collaborative nature of the production process	Evidence a foundation level understanding of the role of the production artist in major subject	Work collaboratively as an effective member of a team in realising production designs	Evidence a foundation level understanding of workshop management in your major subject
<b>Learning Outcome 3</b>	Evidence an understanding of the role of the scenic artist, prop maker, costume maker, scenic carpenter, designer, stage manager, technical stage manager and production electrician		Evidence an understanding of the duties and responsibilities of the production artist in the area of major subject	Document reflection on your learning and development as a production artist preparing for a senior production role in level 3
<b>Learning Outcome 4</b>	Evidence a basic knowledge of working procedures and health and safety requirements for production		Document and evaluate research in specialist subject.	
<b>Assessment Mode 1</b>	Completion of written assessment and production arts skills assessments (LO1, LO3, LO4)	Skills competency (LO1, LO2) 70%	Skills competency (LO1, LO2, LO3) 80%	Skills competency 70%
<b>Assessment Mode 2</b>	Design projects (LO2, LO3)	Personal project (LO1, LO2) 20%	Research in journal (LO4) 10%	Management written assignment 20%
<b>Assessment Mode 3</b>	Written assessment of Production Technology and Management (LO3, LO4)	Reflective journal (LO2)10%	Reflective summary(LO3) 10%	Reflective Summary and Goals Statement 10% <ul style="list-style-type: none"> <li>• Reflective Summary 5%</li> <li>• Goals Statement 5%</li> </ul>
<b>Assessment Mode 4</b>	Reflective journal (LO2, LO3, LO4)			

YEAR OF STUDY	LEVEL 1		LEVEL 2 (dropping minor subject option)	
MODULE	PA&D1 – intro to the production process	PA1 – major workshop allocation 1	*PA2 a – major subject allocation 2 (extended version)	PA3 – major subject allocation 3
TIME (Hrs)	75	225	336	280
TIMEFRAME	T1 (2 week rotation)	T2 week 1-6, 8-9	T1 week 1-6, 8-15	T2 week 1-6, 8-15
<b>Learning Outcome 1</b>	Evidence an understanding of the fundamental skills required to realise performance designs.	Apply foundation level skills required to realize performance designs in major subject in a safe and appropriate manner	With guidance apply intermediate level skills required to realise performance design	Apply intermediate level skills required to realise performance design.
<b>Learning Outcome 2</b>	Evaluate the collaborative nature of the production process	Evidence a foundation level understanding of the role of the production artist in major subject	Work collaboratively as an effective member of a team in realising production designs	Evidence a foundation level understanding of workshop management in your major subject
<b>Learning Outcome 3</b>	Evidence an understanding of the role of the scenic artist, prop maker, costume maker, scenic carpenter, designer, stage manager, technical stage manager and production electrician		Evidence an understanding of the duties and responsibilities of the production artist in the area of major subject	Document reflection on your learning and development as a production artist preparing for a senior production role in level 3
<b>Learning Outcome 4</b>	Evidence a basic knowledge of working procedures and health and safety requirements for production		Document and evaluate research in specialist subject.	
<b>Assessment Mode 1</b>	Completion of written assessment and production arts skills assessments (LO1, LO3, LO4)	Skills competency (LO1, LO2) 70%	Present accurate resource projections for an identified piece of work appropriate to subject	Skills competency 70%
<b>Assessment Mode 2</b>	Design projects (LO2, LO3)	Personal project (LO1, LO2) 20%	Skills competency (LO1, LO2, LO3) 70%	Management written assignment 20%
<b>Assessment Mode 3</b>	Written assessment of Production Technology and Management (LO3, LO4)	Reflective journal (LO2)10%	Research in journal (LO4) 10%	Reflective Summary and Goals Statement 10% <ul style="list-style-type: none"> <li>• Reflective Summary 5%</li> <li>• Goals Statement 5%</li> </ul>
<b>Assessment Mode 4</b>	Reflective journal (LO2, LO3, LO4)		Reflective summary(LO3) 10%	

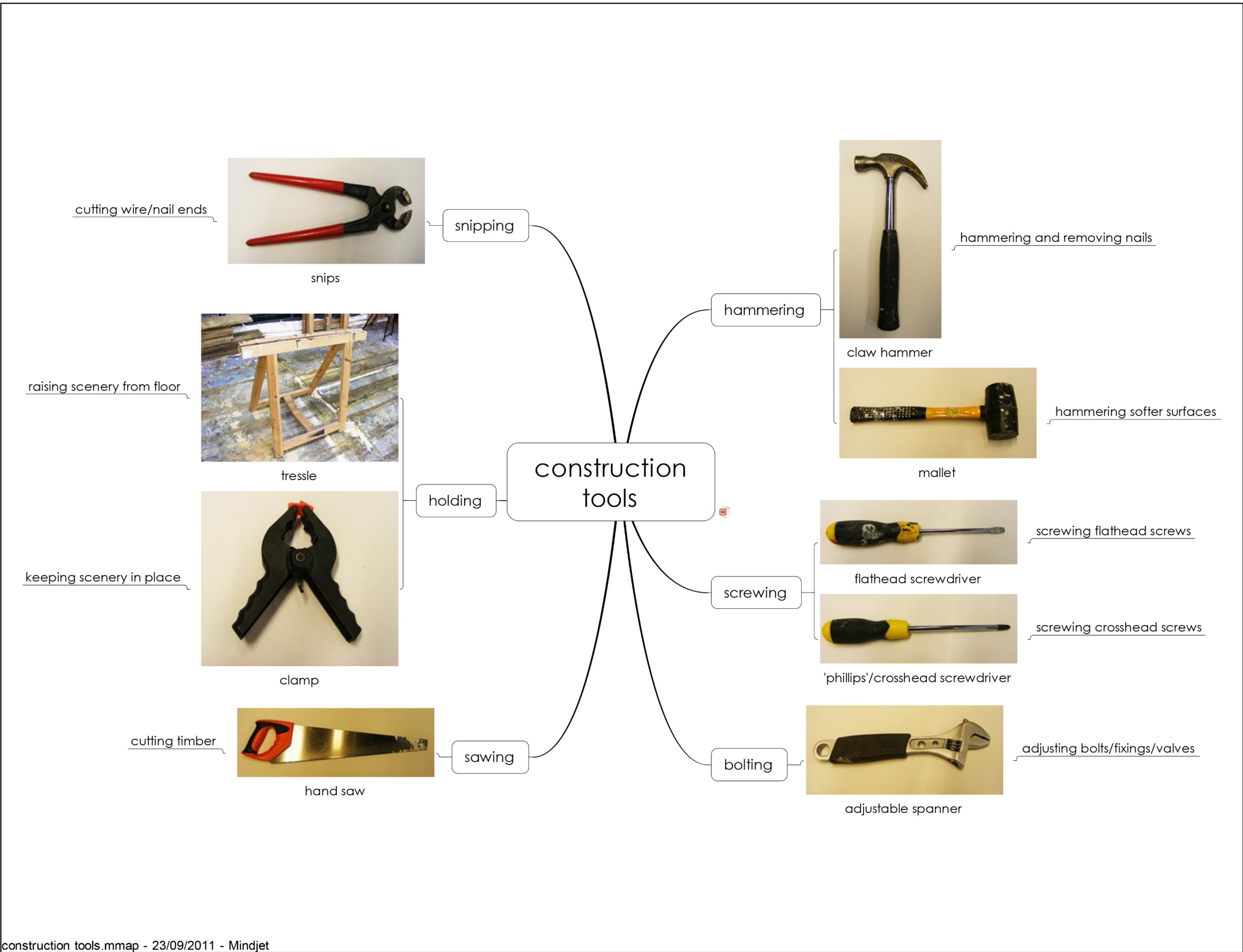
## Learning Outcomes and Assessment - Level 3 (management module is elective)

YEAR OF STUDY	LEVEL 3	
MODULE	PA4 – major subject allocation 4	PACE1 20/30 – workshop management – CORE ELECTIVE
TIME (HOURS)	450	170/280
TIMEFRAME	14 weeks to be negotiated	6-10 weeks to be negotiated
Learning Outcome 1	Apply advanced level skills in the realisation of performance designs in your major subject	Apply advanced skills in leading the realisation of performance designs for a small-scale/large scale production
Learning Outcome 2	Evidence a wide and detailed enquiry into your specialist subject and evaluate your own effectiveness and areas for development	Undertake management and leadership responsibilities associated with role of the production artist in the realisation of a small-scale/large scale production.
Learning Outcome 3	Apply effective leadership, communication and interpersonal skills in a senior role	Document management process for a small-scale/large scale production
Learning Outcome 4		Reflect on effective management and leadership for a small-scale/large scale production
Assessment Mode 1	Skills Competency (LO1, LO3) 90%.	Observation of application of management skills (LO1, LO2) 60%.
Assessment Mode 2	Reflective journal (LO2)10%	Documentation of management process (LO3) 30%
Assessment Mode 3		Reflective journal (LO4) 10%

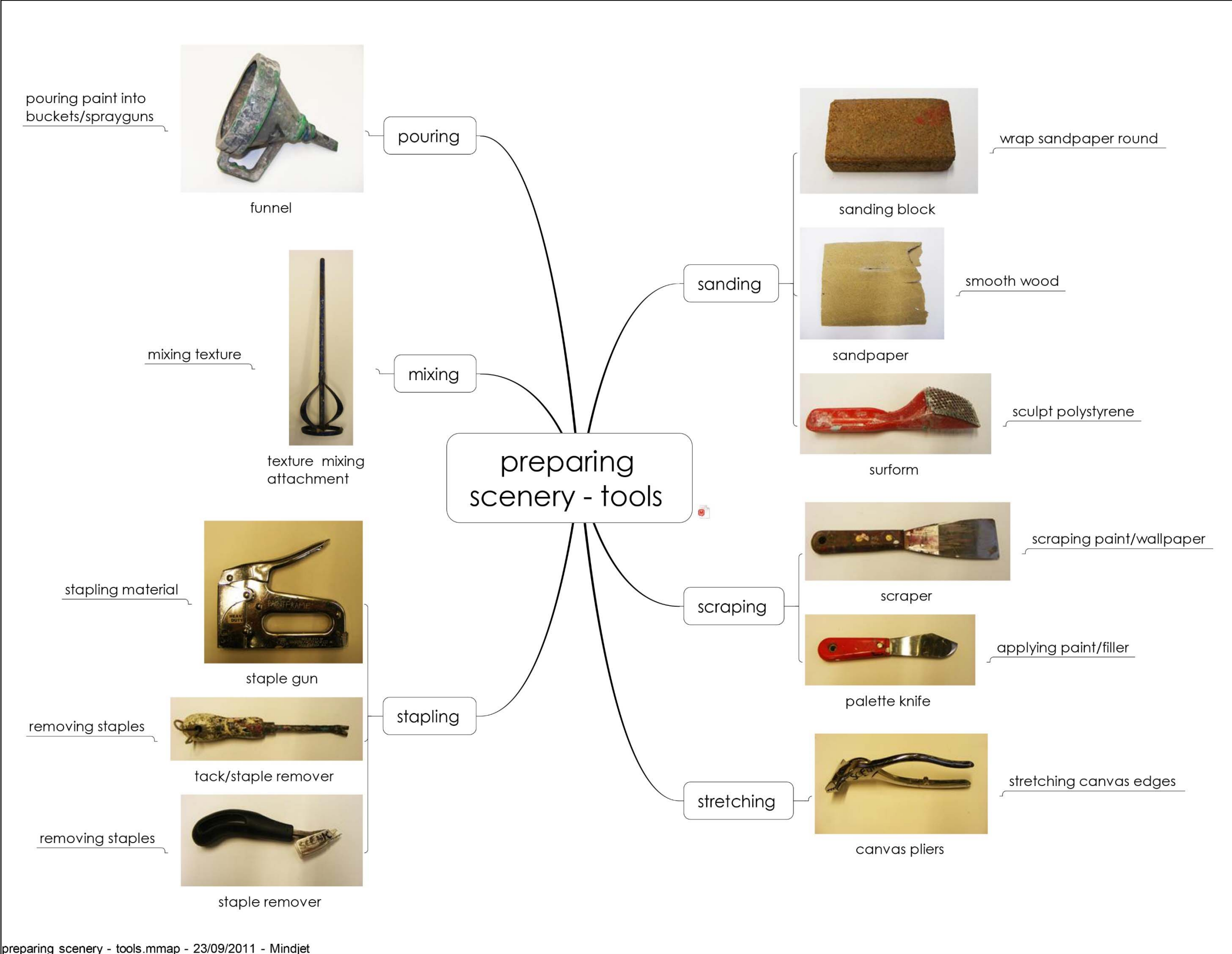
## Learning Outcomes and Assessment if scenic art is a minor subject

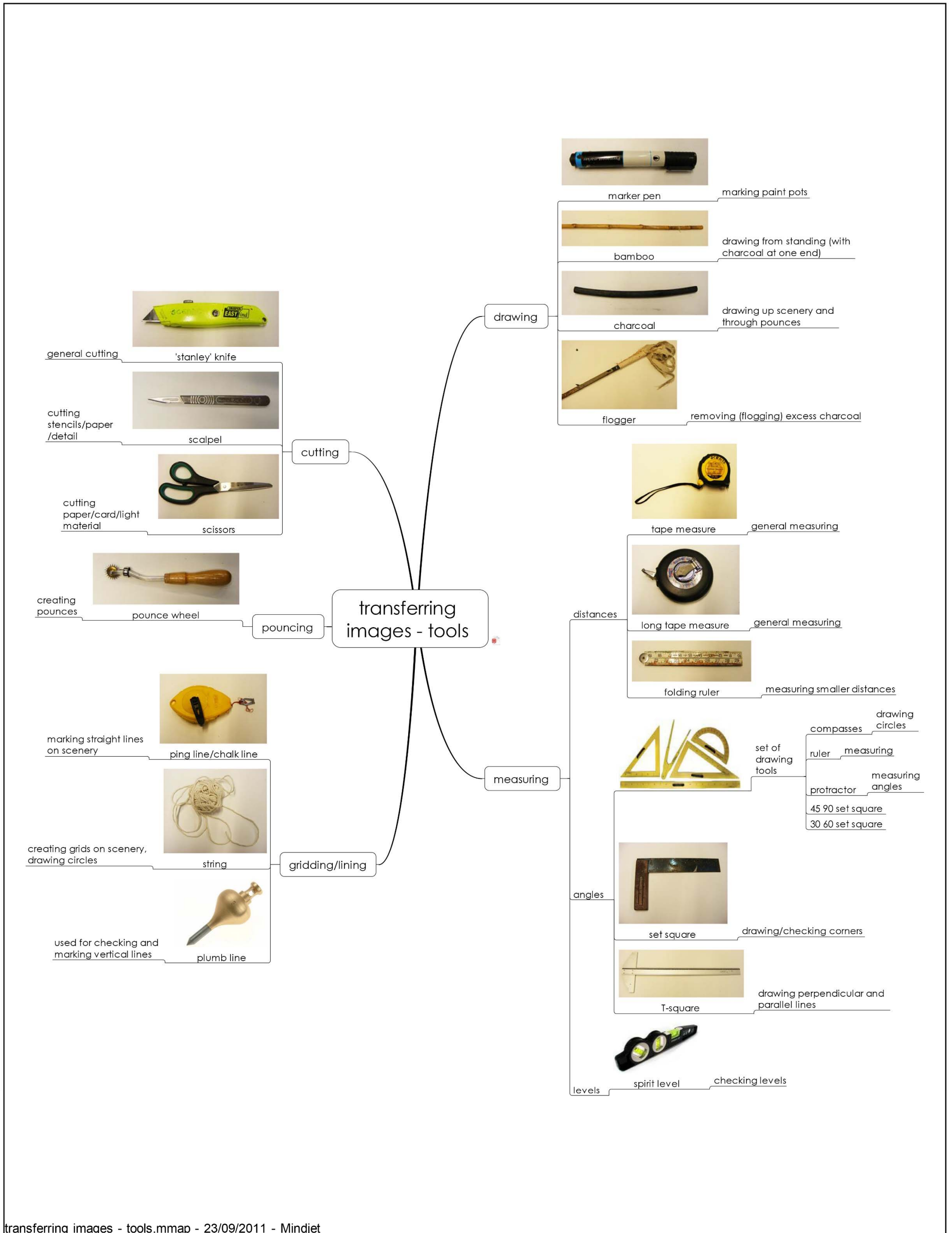
YEAR OF STUDY		LEVEL 1	LEVEL 2
MODULE		PA&D2 – minor subject allocation 1	PA&D4 – minor subject allocation 2
TIME (HOURS)		160	88
TIMEFRAME		5 weeks	4 weeks
Learning Outcome 1		With guidance apply foundation level skills in the realisation of production or performance designs/project work in minor subject	Autonomously apply foundation skills in a production/project context in minor subject
Learning Outcome 2		Evidence a foundation level understanding of the role of the production artist or designer in minor subject	Work collaboratively as an effective member of a team in developing/realising production designs in your minor subject
Learning Outcome 3			Evidence an understanding of the duties and responsibilities of the production artist or designer in the area of minor subject
Assessment Mode 1		Skills Competency (LO1) 90%.	Skills Competency in minor subject (LO1, LO2) 90%
Assessment Mode 2		Reflective summary and goals statement (LO2)10%	Reflective summary (LO3) 10%

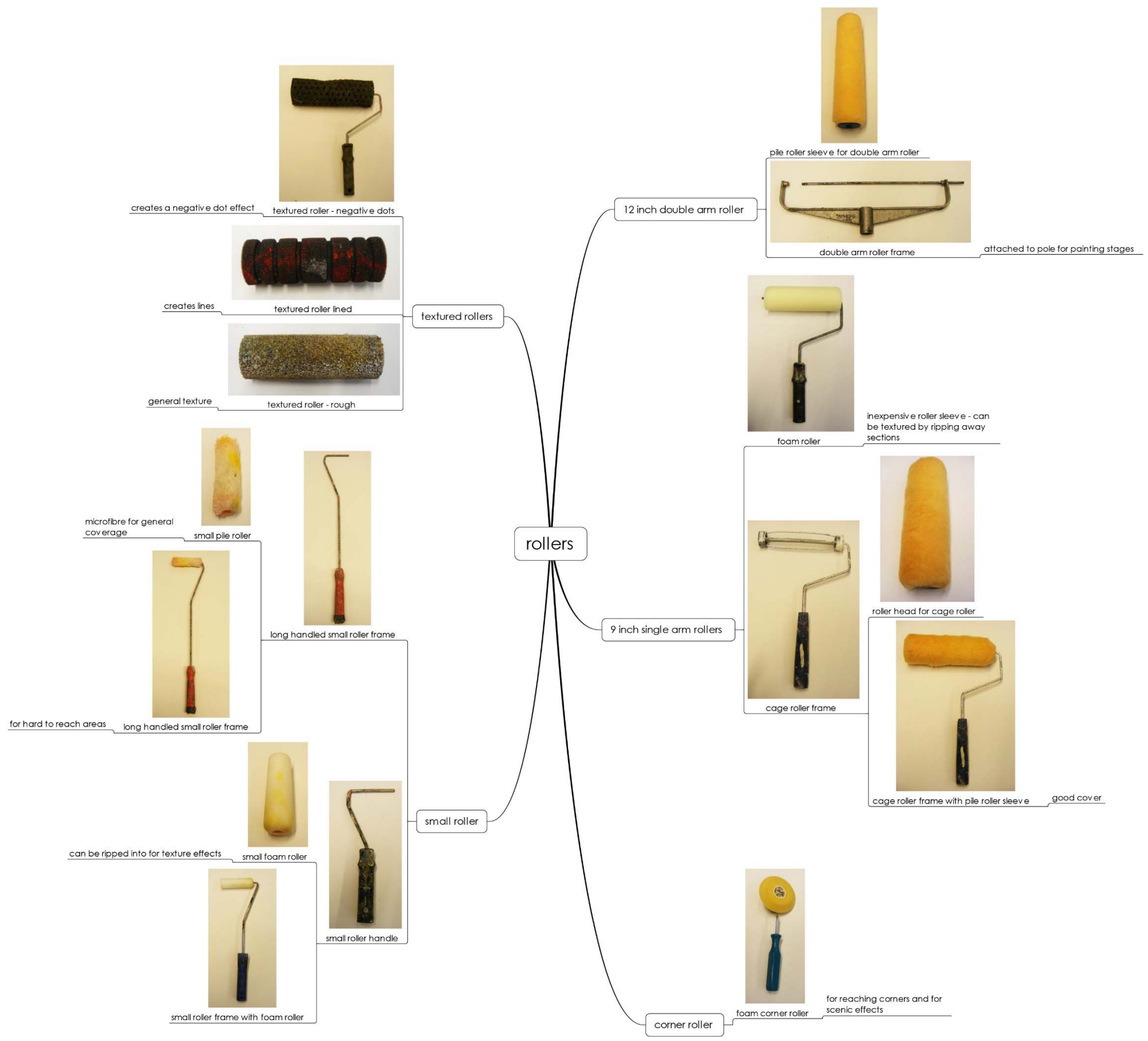
SCENIC ART SKILLS MATRIX							
YEAR OF STUDY	LEVEL 1		LEVEL 2			LEVEL 3	
MODULE	PA&D1 – Intro to the production process	PA1 – major workshop allocation 1	*PA2 – major subject allocation 2 OR	*PA2a – major subject allocation 2 (extended version)	PA3 – major subject allocation 3	PA4 – major subject allocation 4	PACE1 20/30 – workshop management – CORE ELECTIVE
TIME (HOURS)	75	225	240	336	280	450	170/280
TIMEFRAME	T1 (2 week rotation)	T2 week 1-6, 8-9	T1 weeks 1-6, 8-11	T1 week 1-6, 8-15	T2 week 1-6, 8-15	14 weeks to be negotiated	6 – 10 weeks to be negotiated
Learning Outcome	Evidence an understanding of fundamental skills	Apply foundation level skills	With guidance apply intermediate level skills		Apply intermediate level skills	Apply advance level skills	Apply advanced skills in leading
Preparing scenery	Preparing boards	Preparing built scenic elements, cloths, stage floors	Preparing cloths		Preparing unusual substrates	Preparing range of appropriate surfaces in a production context	Managing the appropriate preparation of a range of surfaces in a production context
Drawing	Scaling-up image using grid	Using pounce and stencil	Lining-out cartoon		Drawing geometry Pythagoras theorem and perspective	Applying range of appropriate drawing in a production context	Managing the appropriate drawing in a production context
Colour-mixing	Basic colour and colour mixing – colour wheel	Mixing layered colours to create variety of finishes	Mixing and applying layered colour in replicating scenery for a production		Mixing and applying colour in replicating an image	Applying range of appropriate colour mixing in a production context	Managing the application of a range of appropriate colour mixing in a production context
Painting 2-D	Replication of basic 2-D paint applications	Replication of aged 2-D surfaces – metal, concrete. Painting on stage floor	Accurately replicate faux finish for a production from a given design		Create convincing Trompe-L'oeil finishes	Applying range of appropriate 2-D finishes in a production context	Managing the application of a range of appropriate 2-D finishes in production context
Texture	Replication of basic textured surfaces	Replication of metal and rust textures	Replication of brick , wallpaper and ageing texture		Creation of texture sample book	Applying range of appropriate 3-D texture finishes in a production context	Managing the application of a range of appropriate 3-D texture finishes in a production context
Materials, tools and equipment	Basic brushes, rollers, paints, Thinners and mixers.	Tools and materials for textures, creating metallic finishes, wood graining transferring images	Knowledge of cloths, spray-gun and compressor		Dyes, guns, primers	Applying range of appropriate tools, materials and equipment in a production context	Managing the application of range of appropriate tools, materials and equipment in a production context
Health and Safety	Introduction to Safe Systems of Work – Paintbridge, PPE, compressor, A-frame ladder	Risk assessments. COSHH, sump, flammable paints.	Safe Systems of Work –, spray-gun and compressor. Produce risk assessments for project		Risk assess work on a production	Monitor health and safety practice of Level 1 and 2 students	Manage all health and safety of department. Generate risk assessments for production. Deliver health and safety guidance for other students
Projects	2-D paint application techniques, colour wheel, lettering, ageing	Personal project e.g Metallic finishes; repeat pattern; portrait	Research a chosen aspect of scenic art Personal project e.g Patination; substrate prep and finish	Research a chosen aspect of scenic art. Produce freelance costing	Analysis of management of a piece of work Advanced substrate preparation, possible second income generation.	Advanced level projects that help develop skills and generate work for portfolio e.g. Paint a 3-D prop, stained glass / FEV, geometric pattern, landscape, sky, perspective, portraiture	

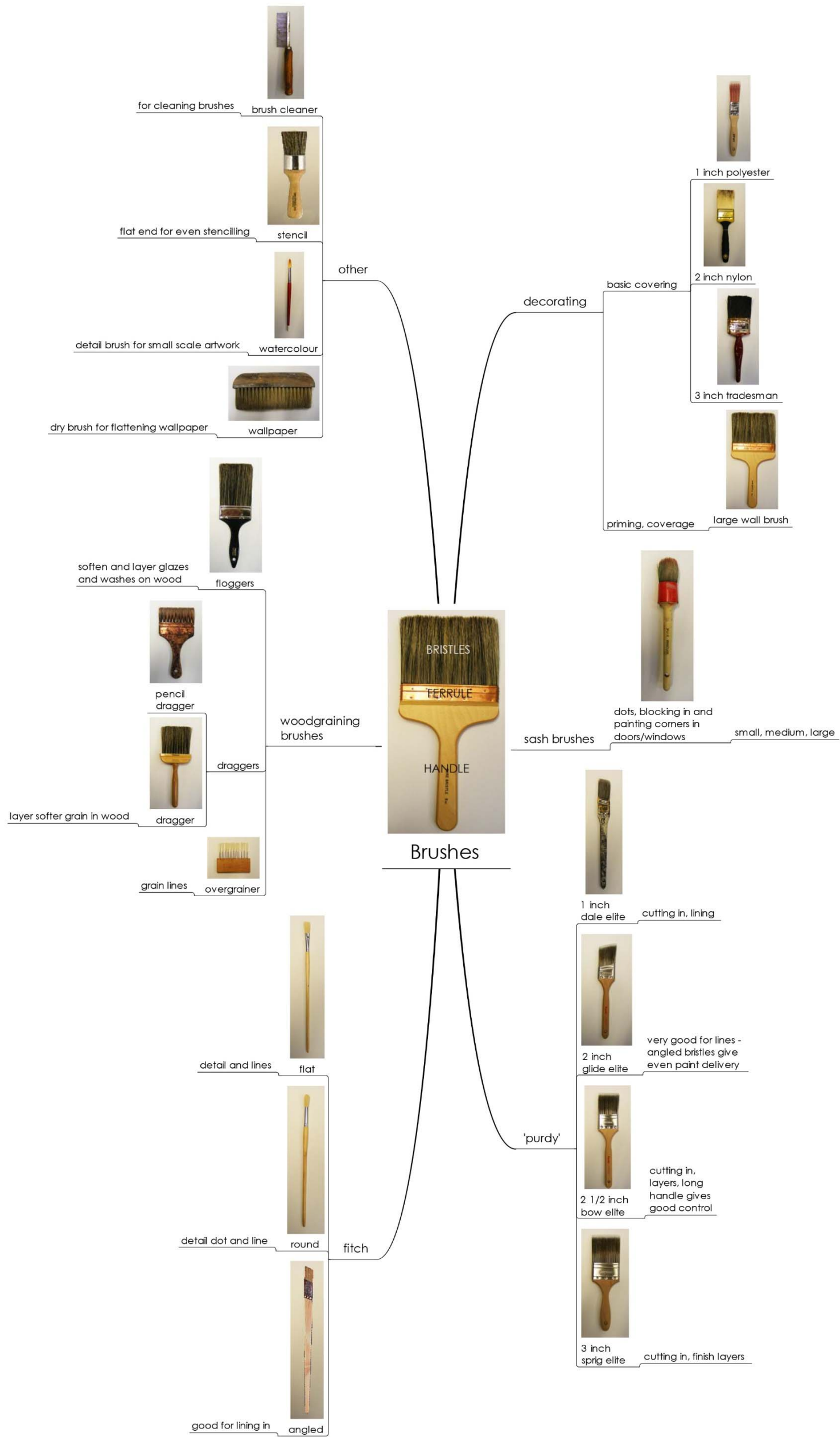


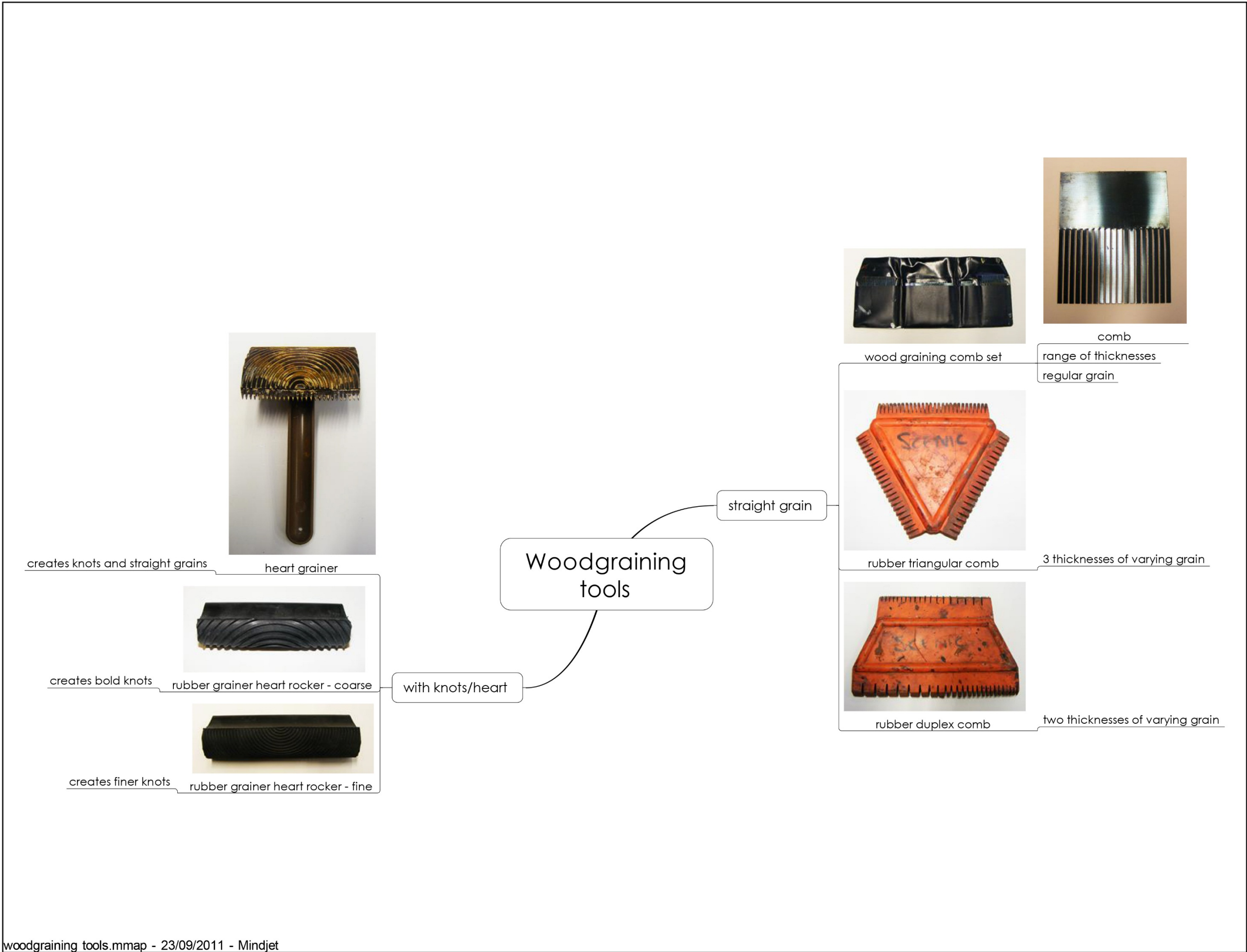


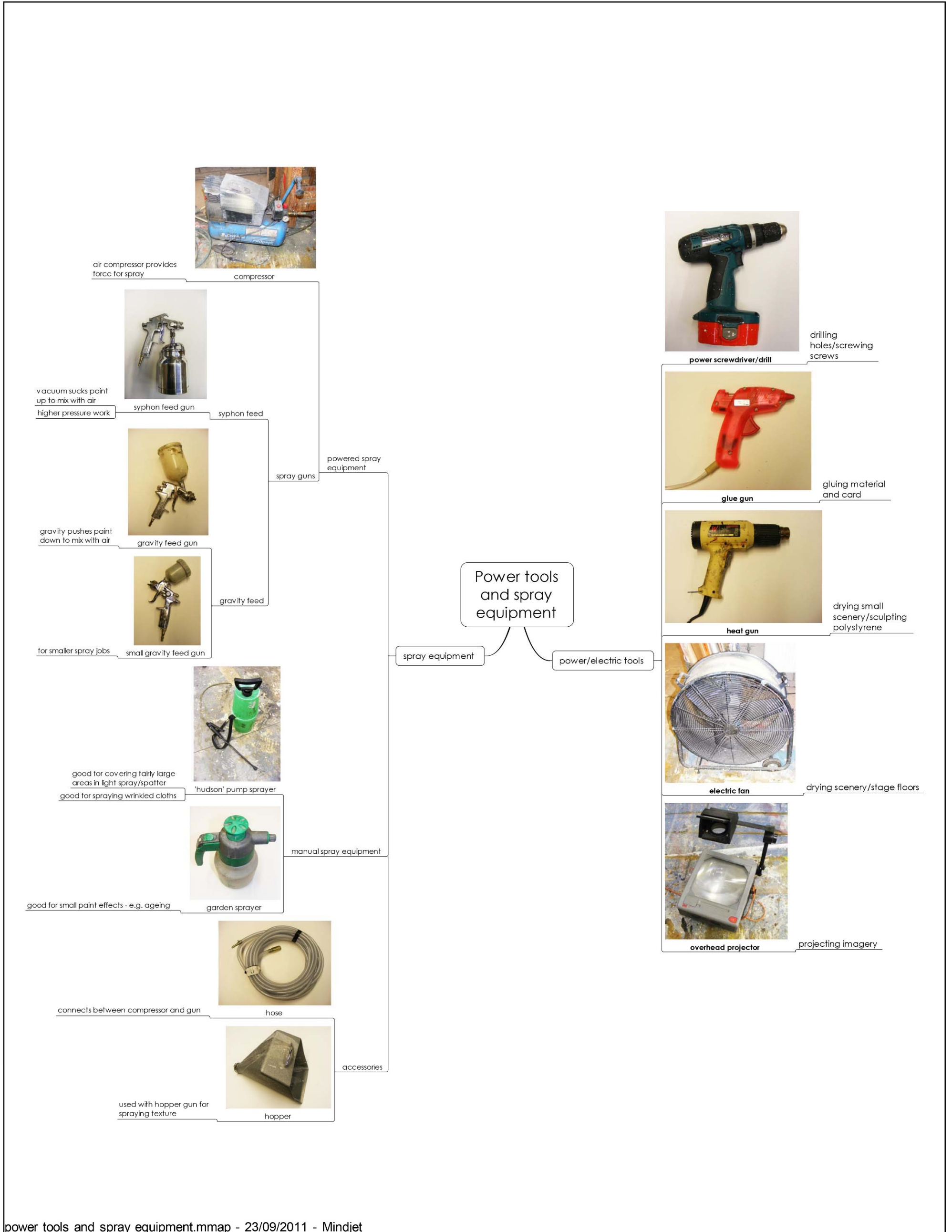




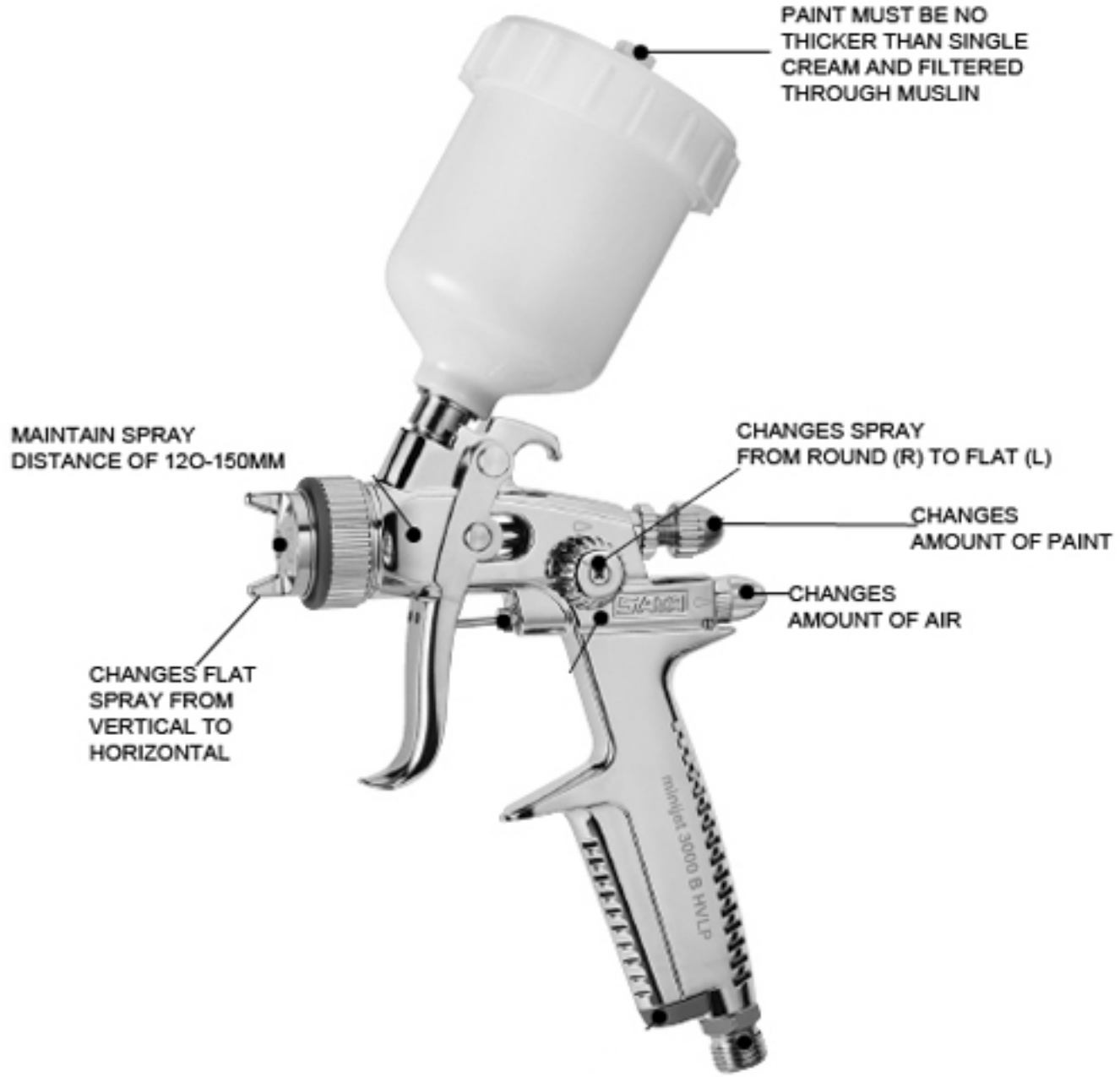




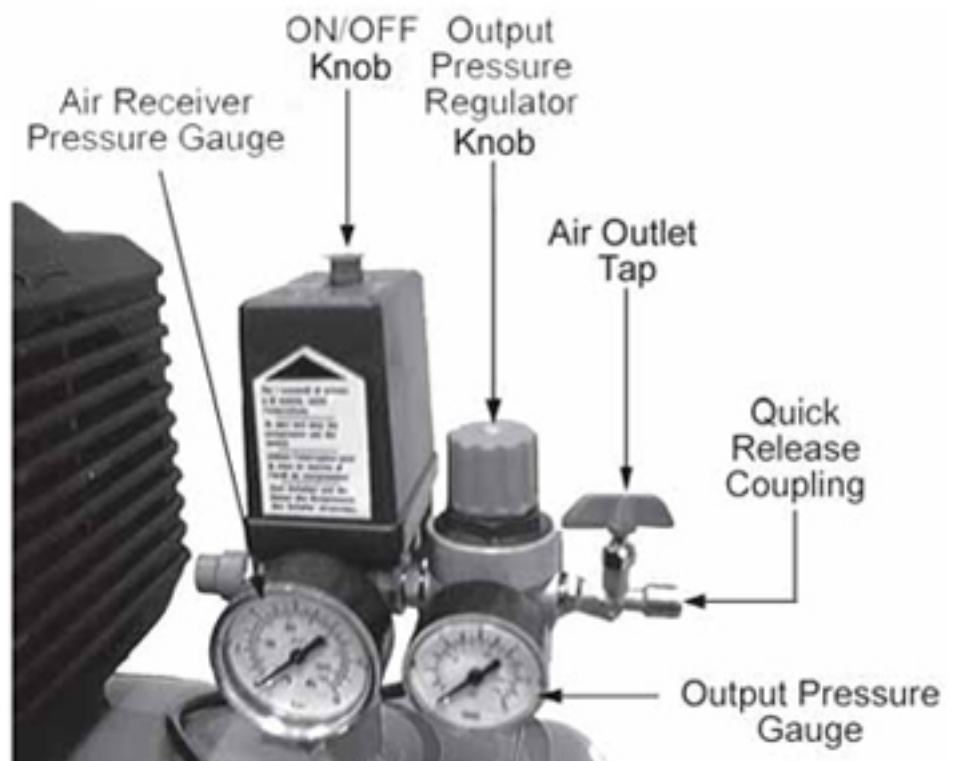


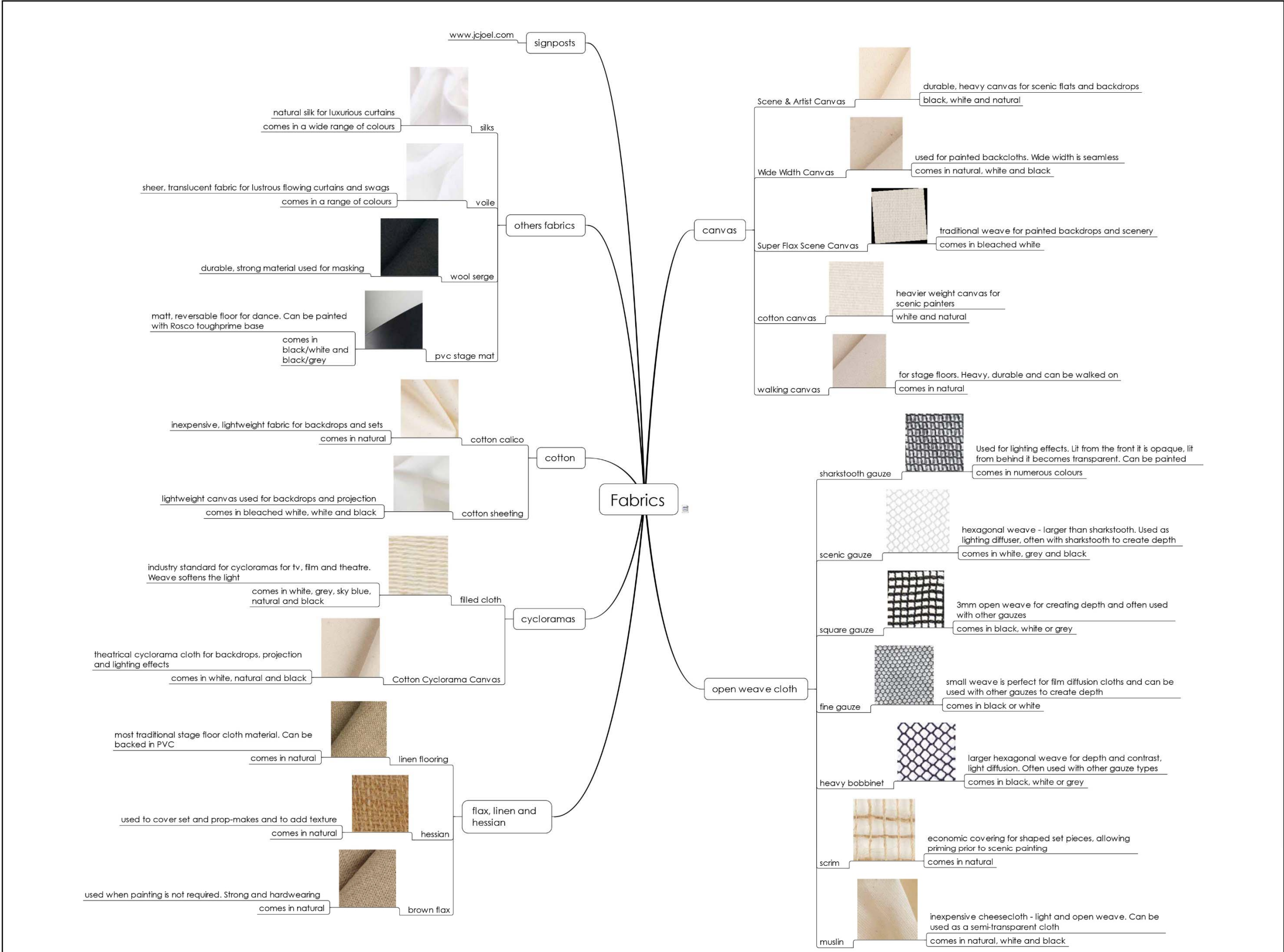


SATA MINIJET

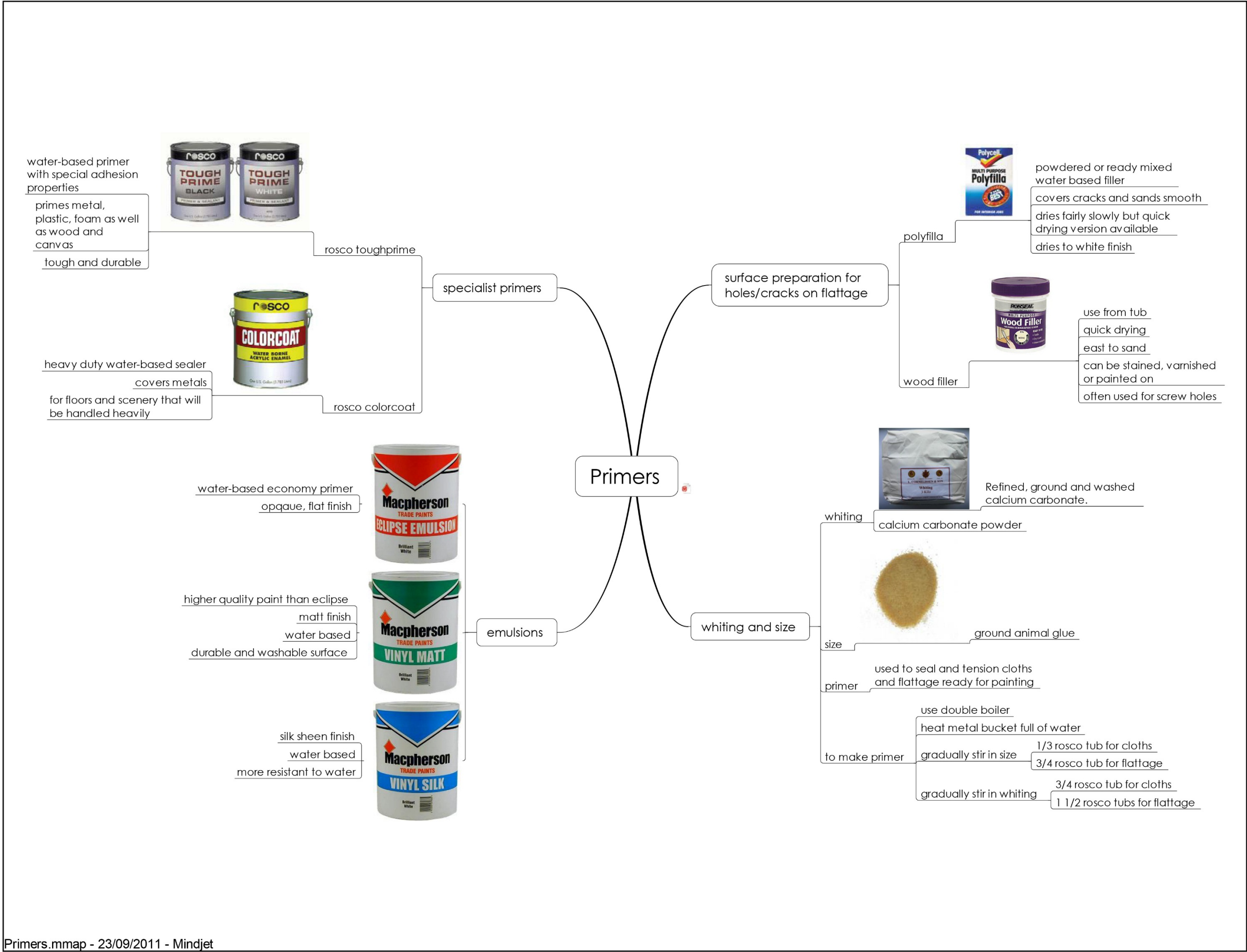


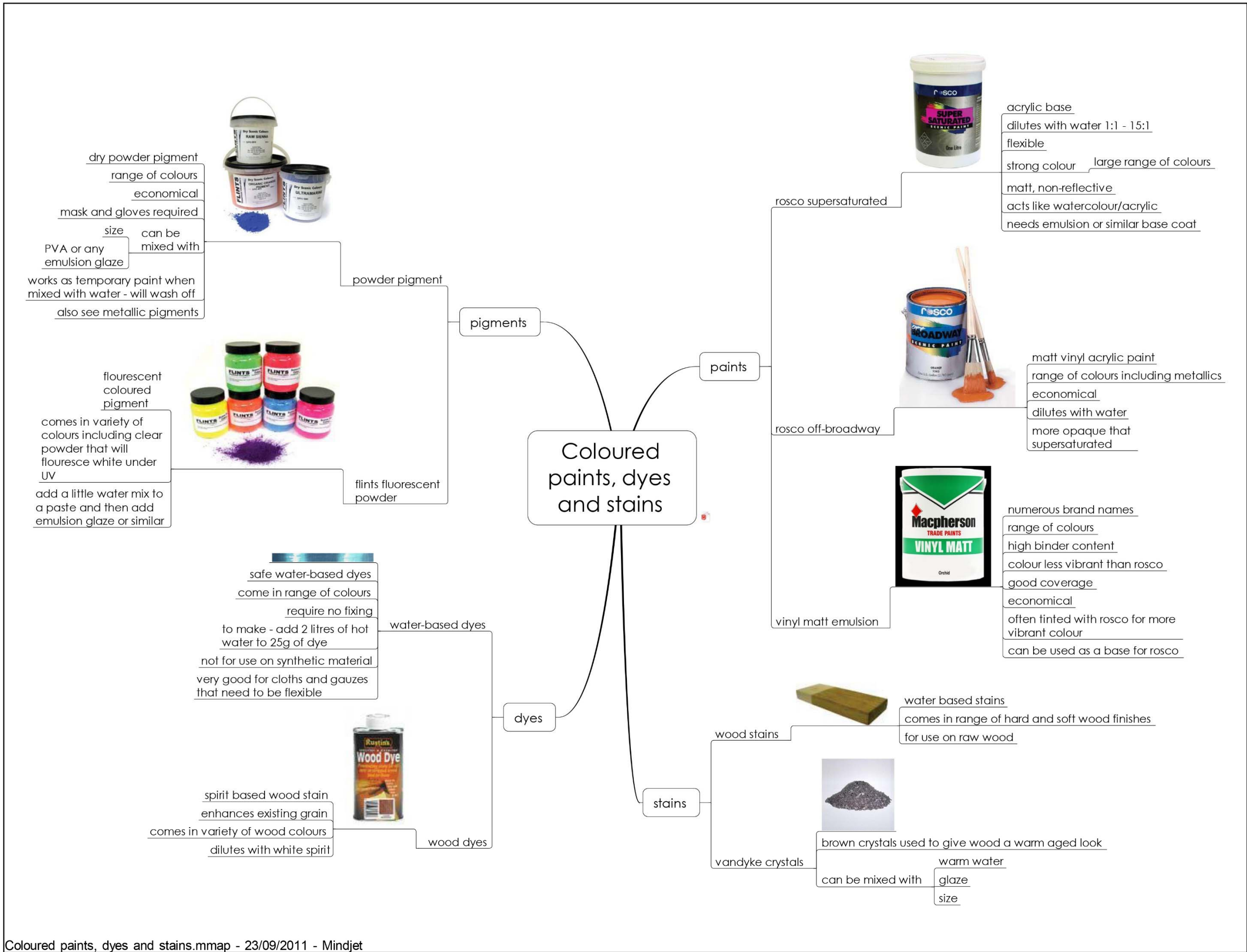
CLARKE AIR REBEL AIR COMPRESSOR

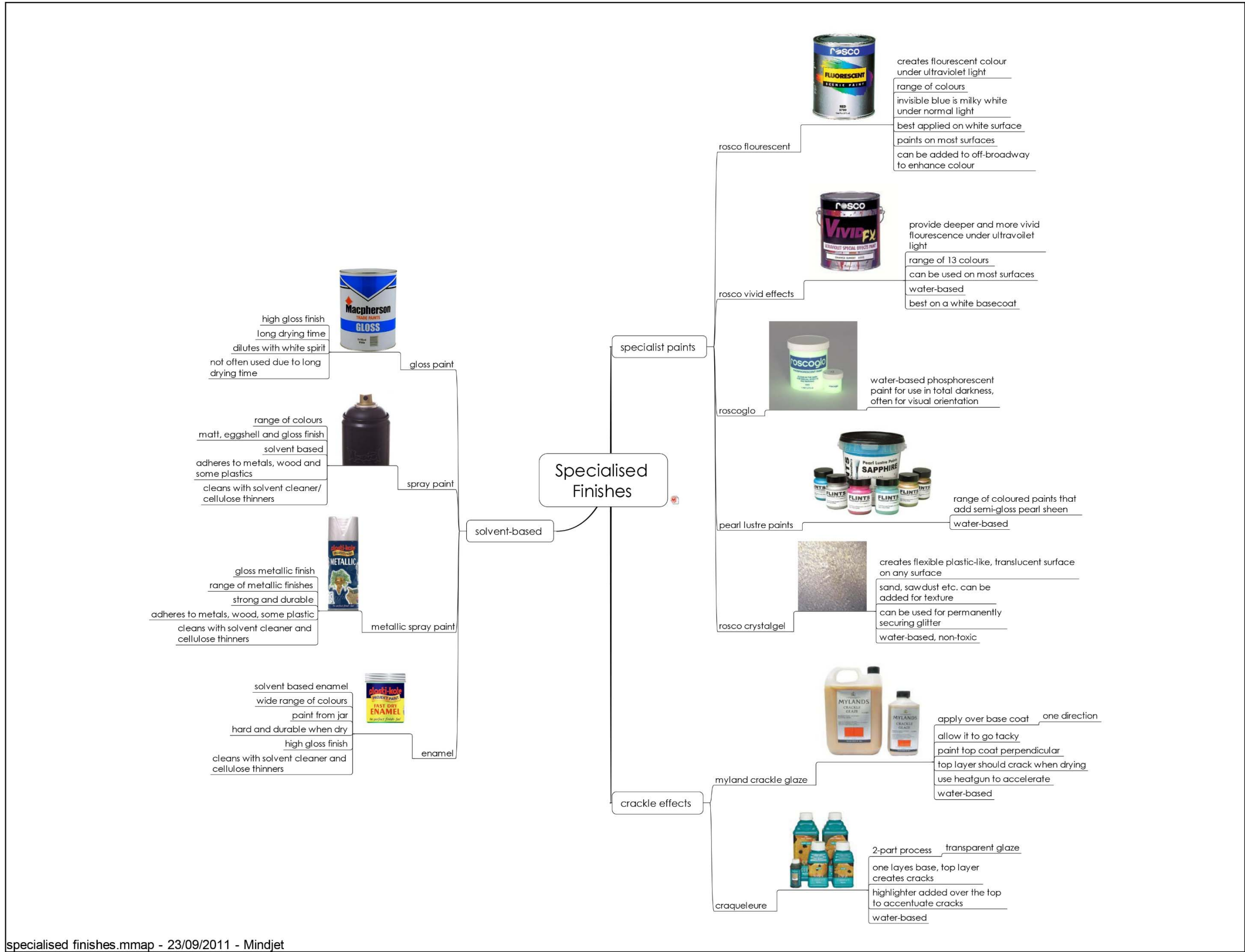


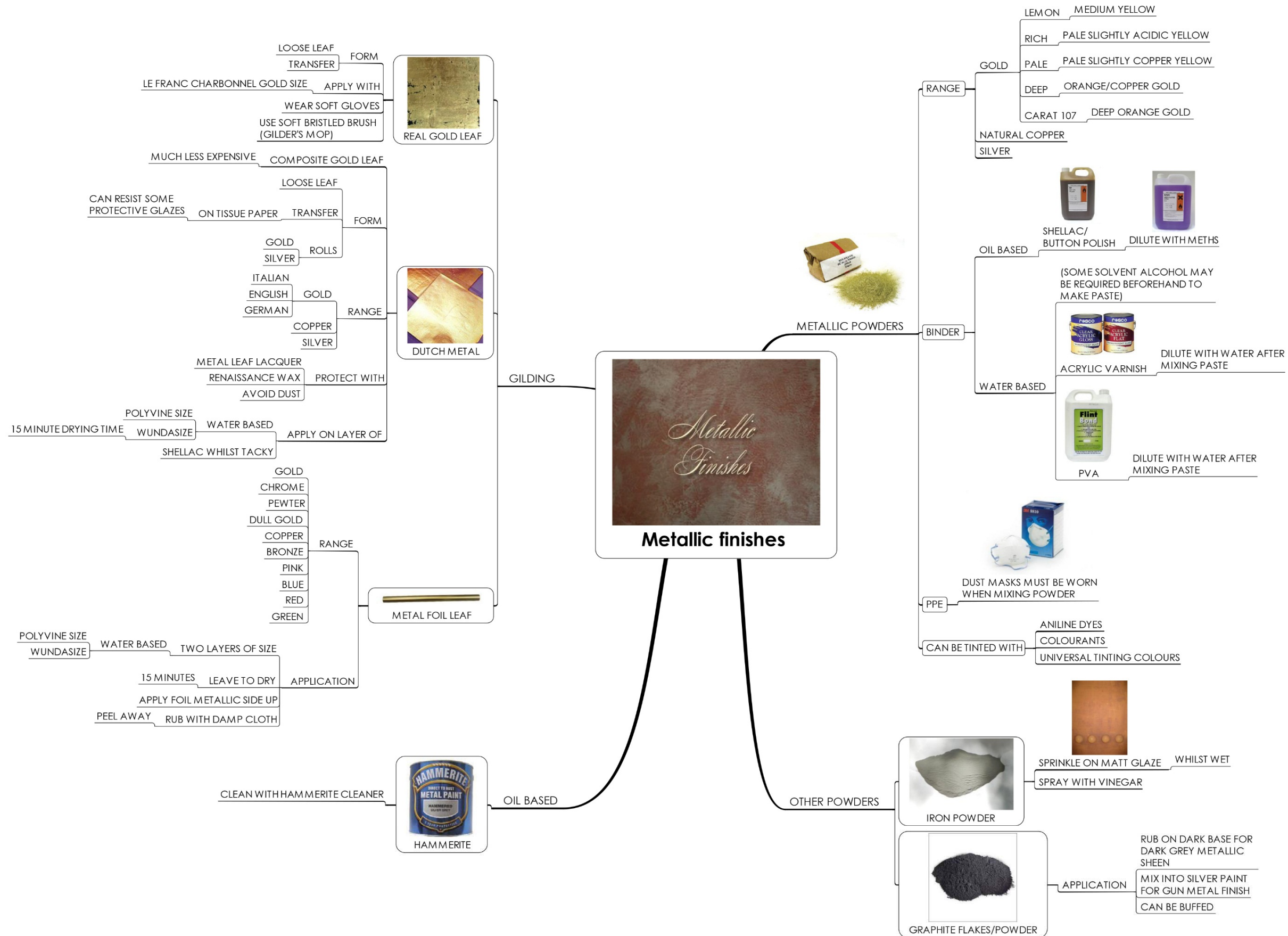


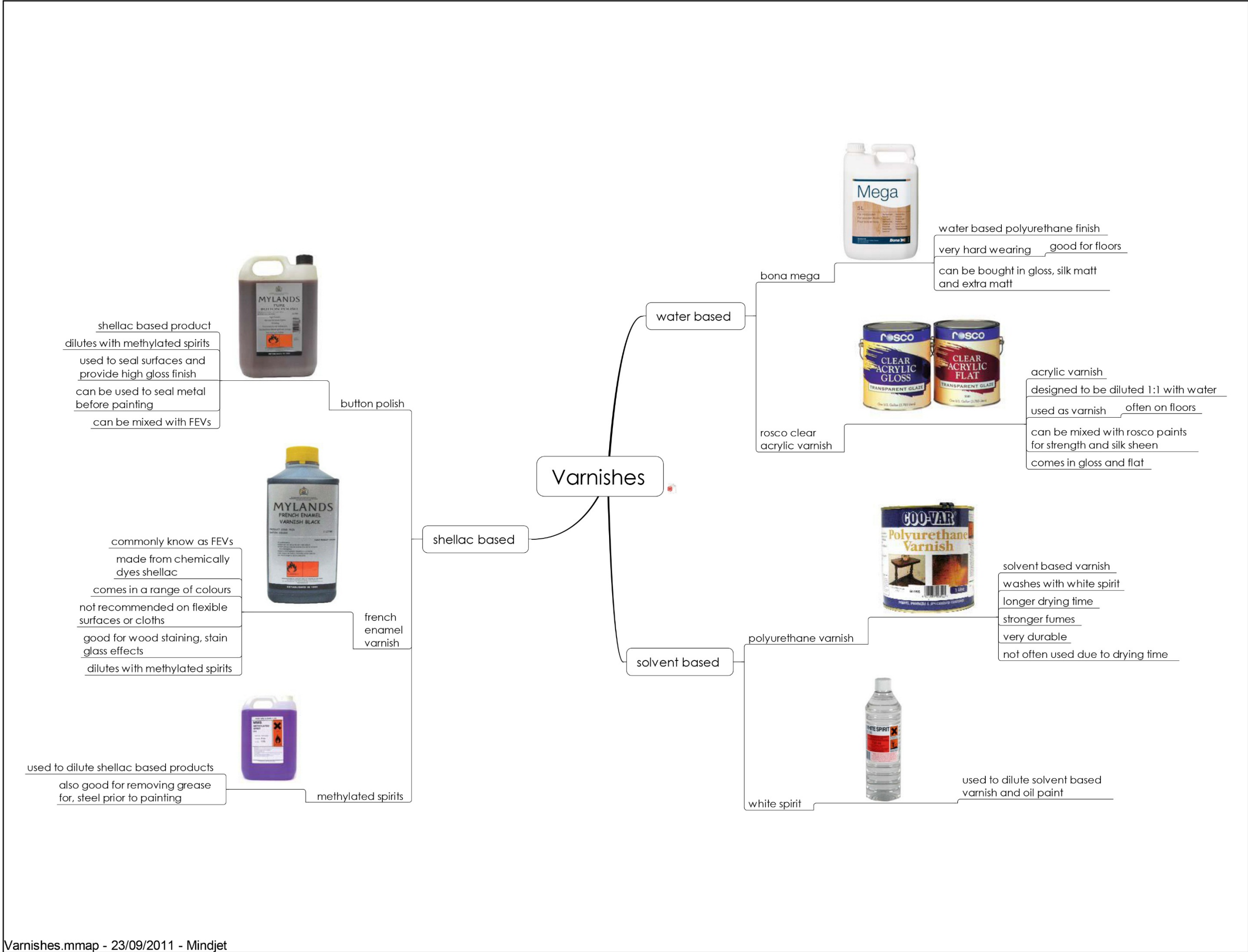






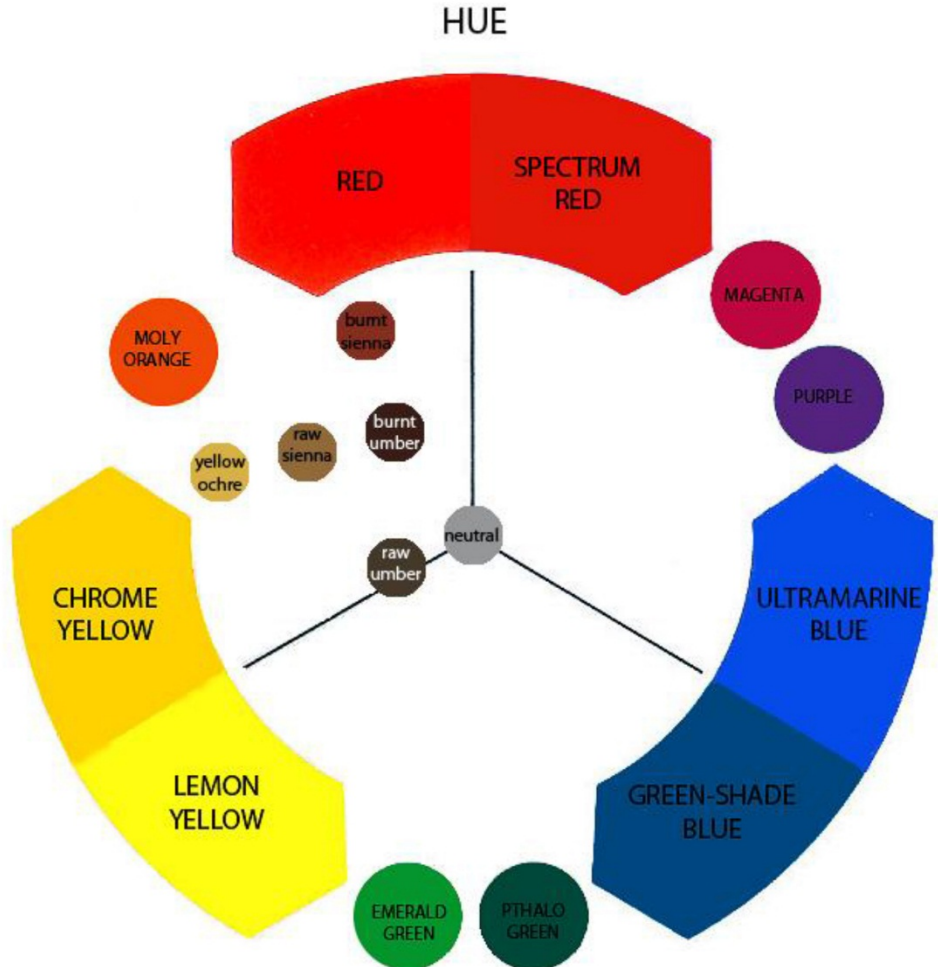
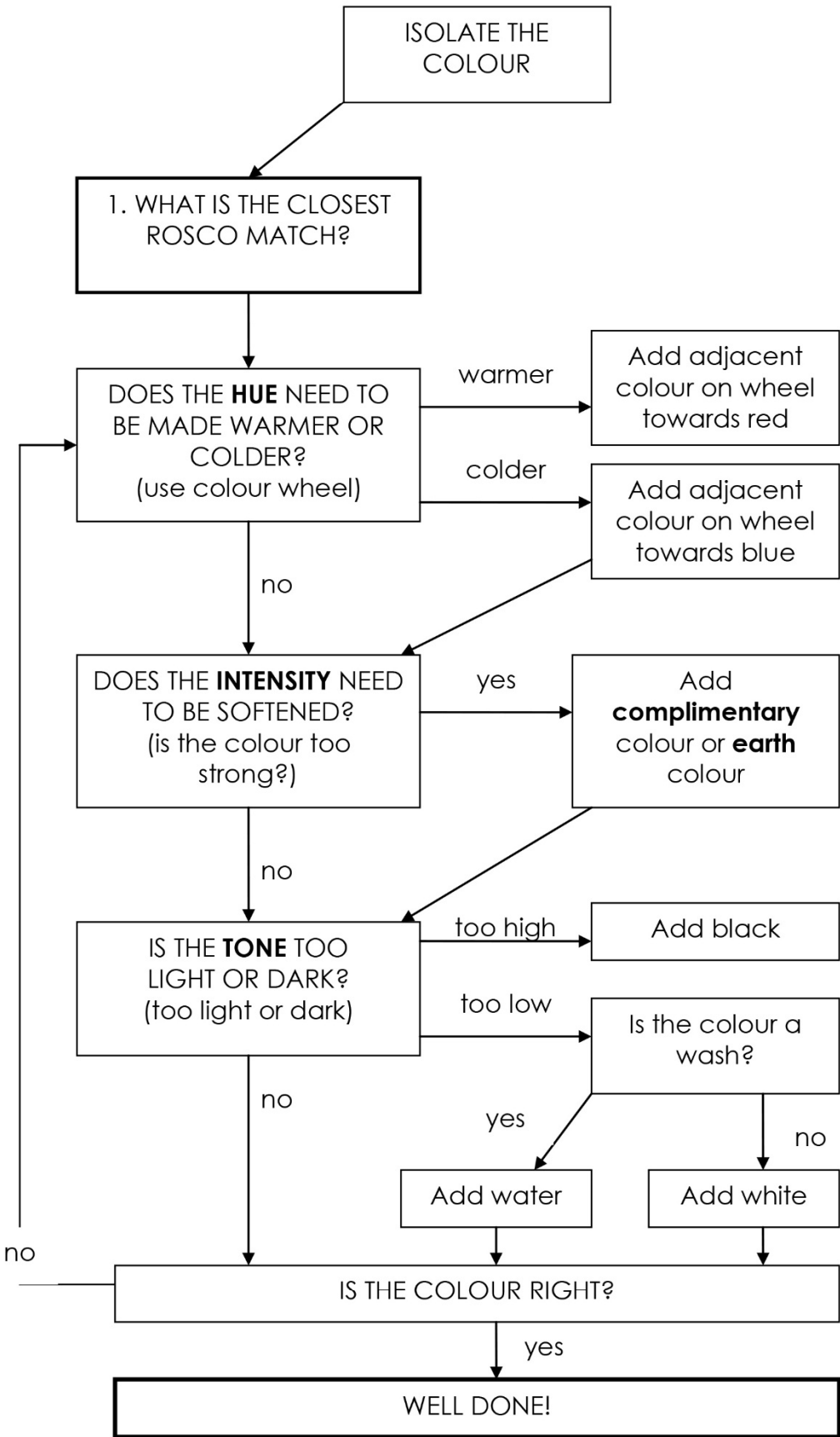


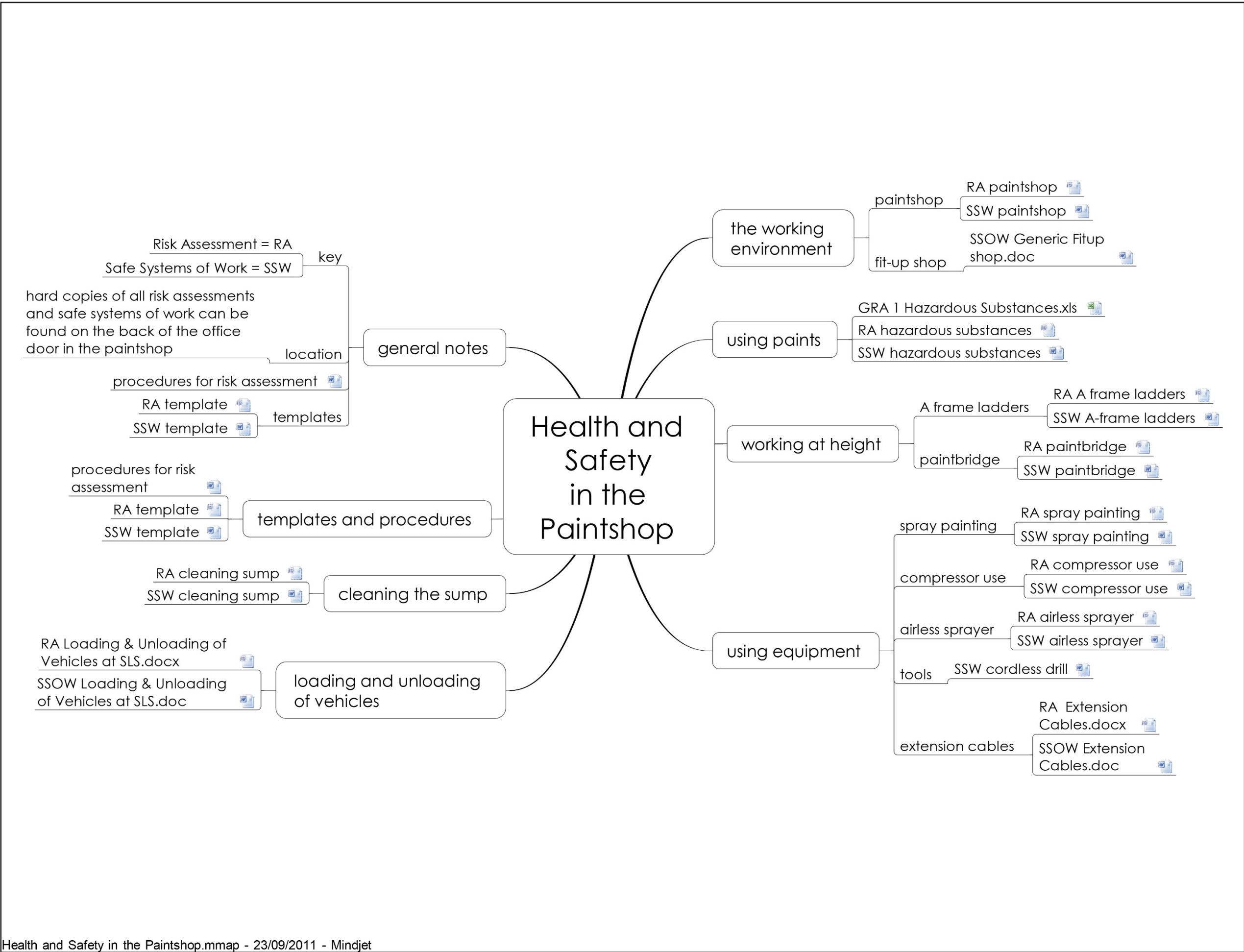




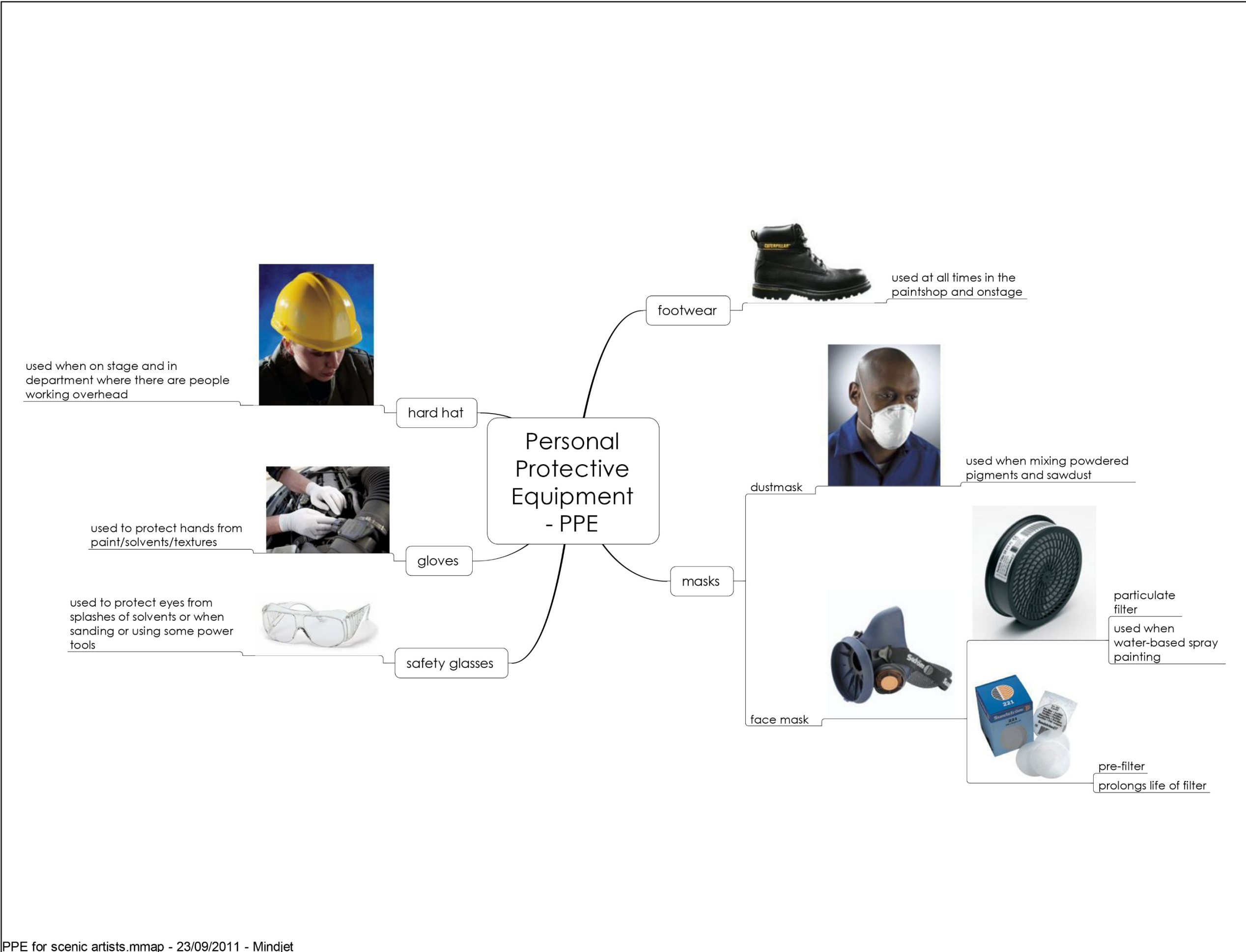


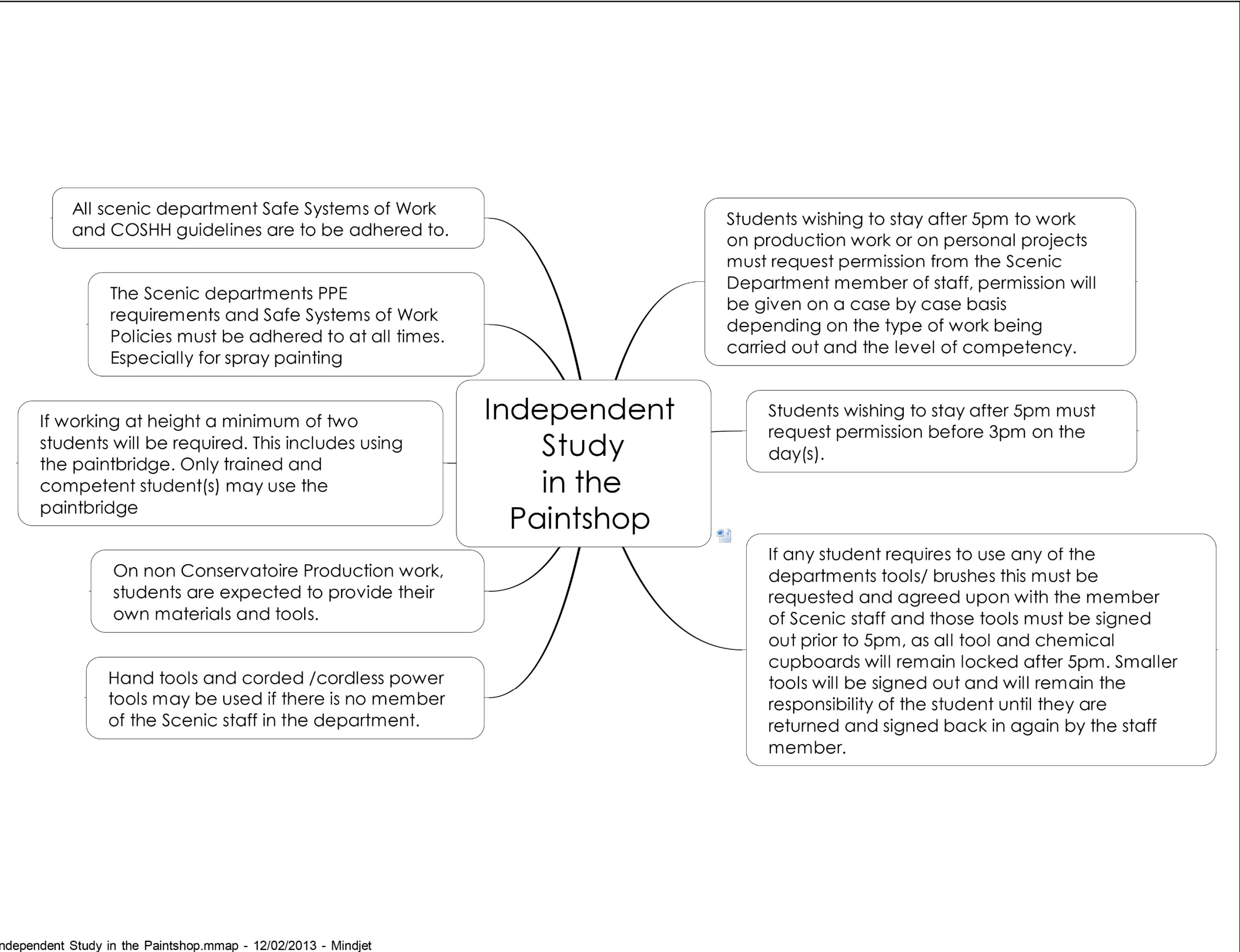
# COLOUR MIXING GUIDE

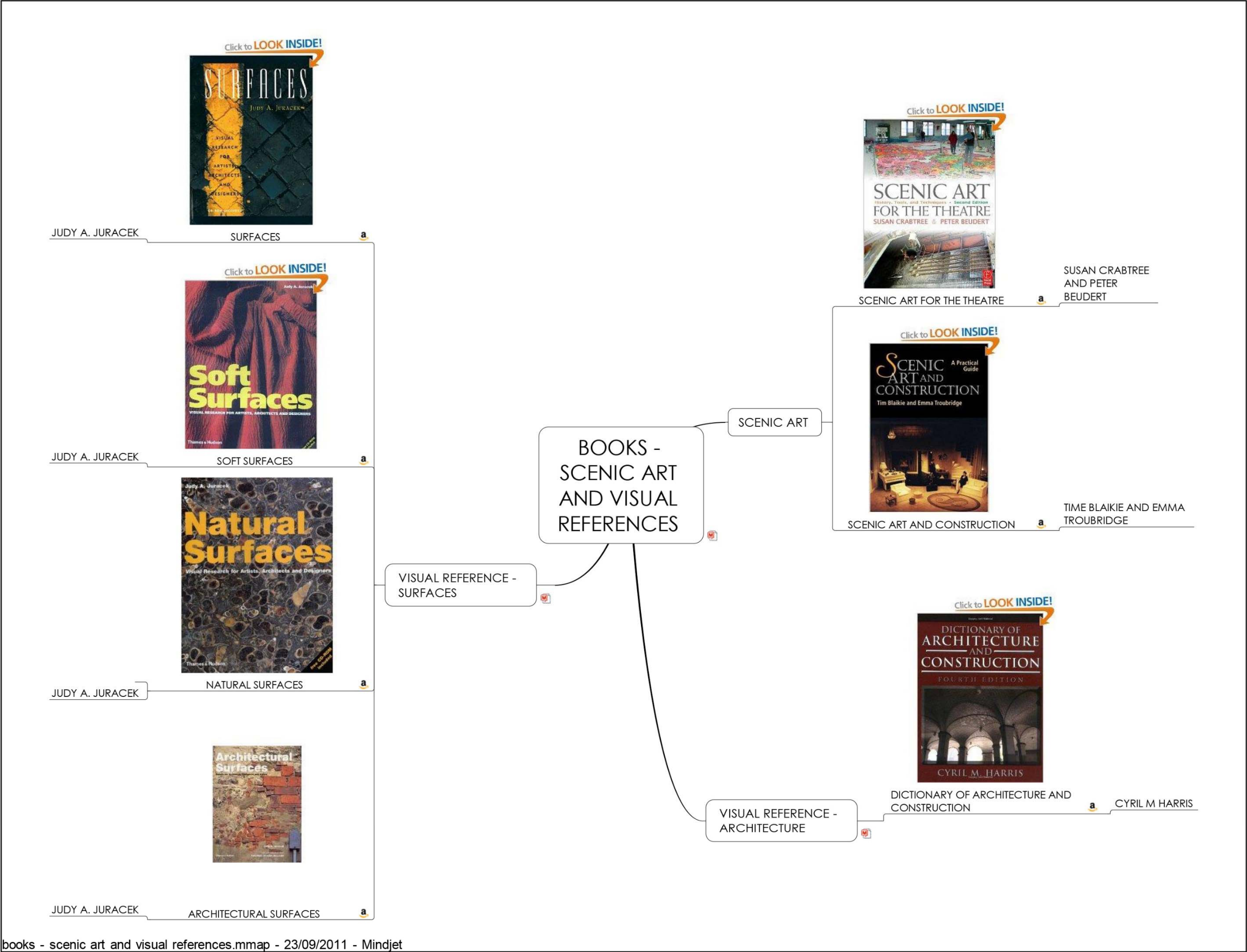


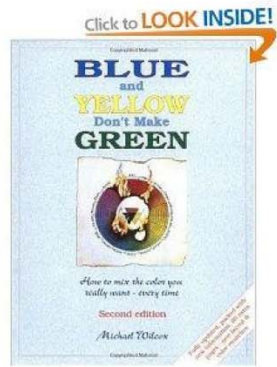
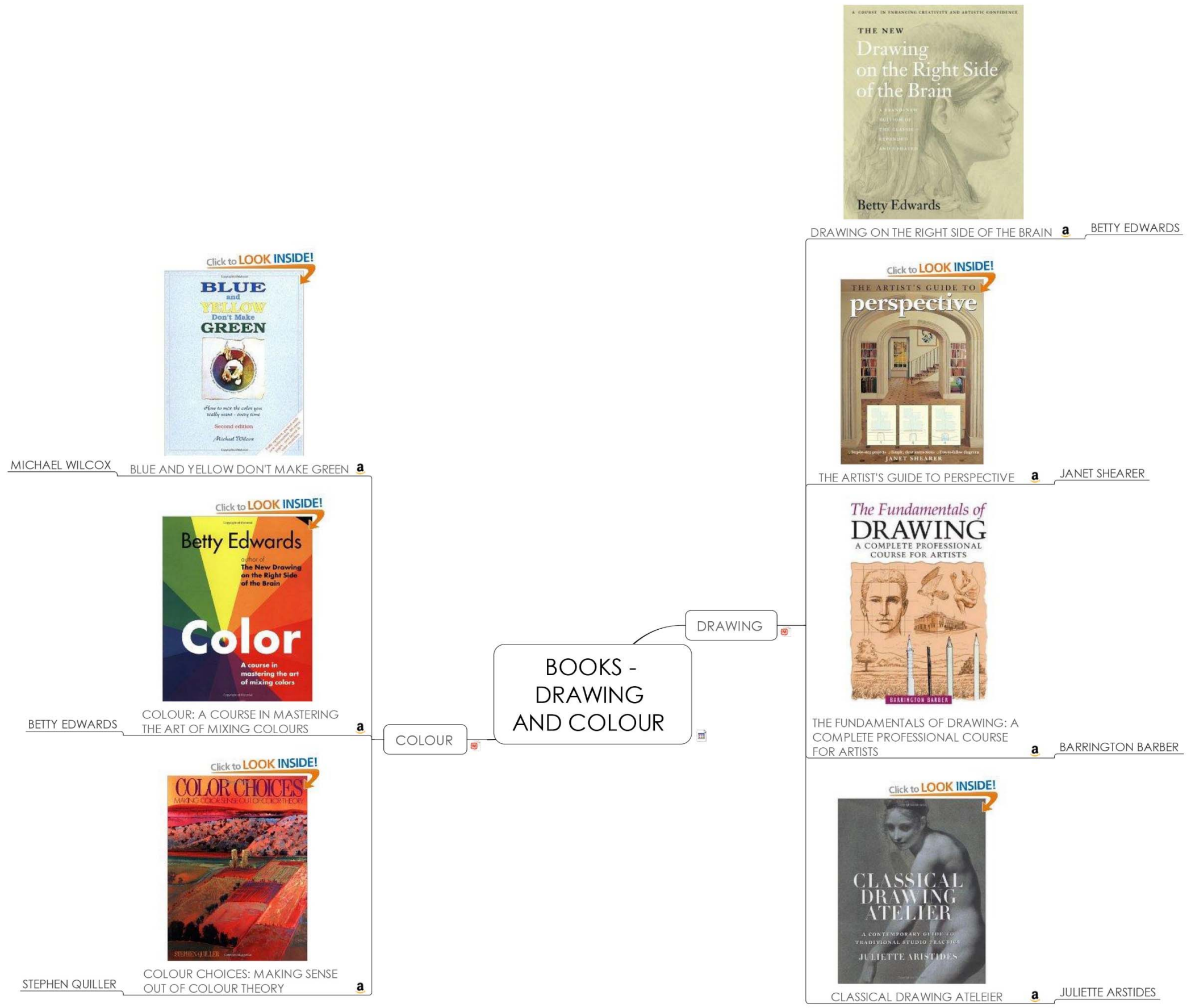




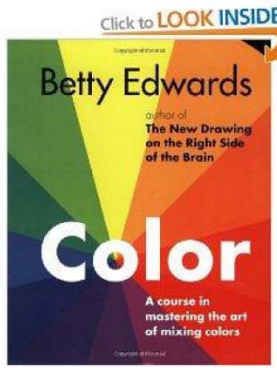




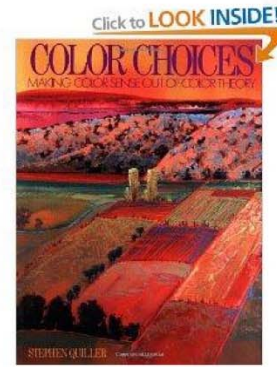




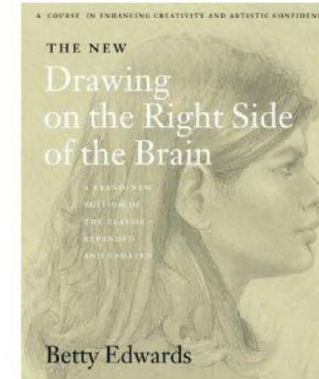
MICHAEL WILCOX BLUE AND YELLOW DON'T MAKE GREEN a



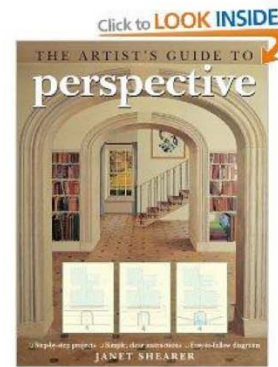
BETTY EDWARDS COLOUR: A COURSE IN MASTERING THE ART OF MIXING COLOURS a



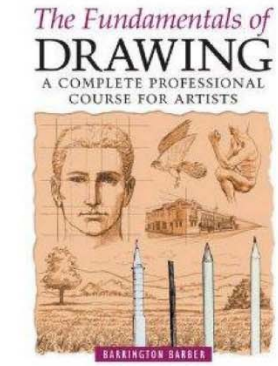
STEPHEN QUILLER COLOUR CHOICES: MAKING SENSE OUT OF COLOUR THEORY a



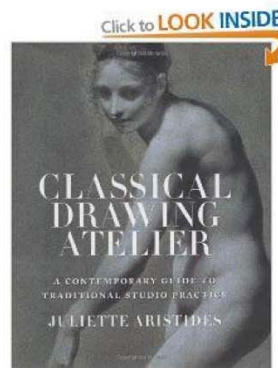
DRAWING ON THE RIGHT SIDE OF THE BRAIN a BETTY EDWARDS



THE ARTIST'S GUIDE TO PERSPECTIVE a JANET SHEARER



THE FUNDAMENTALS OF DRAWING: A COMPLETE PROFESSIONAL COURSE FOR ARTISTS a BARRINGTON BARBER



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