

# Middletown

## SL Assistant Stage Manager

### Running List - Act 1

**Beginners:**  
 Mechanic  
 Mary Swanson  
 Cop  
 Attendent

Ground Control

**Color key:**  
 Blue - Door Cue  
 Yellow - Prop hand off Cue  
 Red - Costume Cue  
 Pink - Flashlight Cue  
 White - Props taken on by actors  
 Green - Set cue

Act/Scene	Where	Action	Ent/Ext	Notes
Prologue	SL Prop Shelf	Mechanic takes Bottle and crisp wrapper	Ent	
1.1	SL Prop Shelf	Hand Mary's bag to her	Ent	Happen simultaneously
1.1	SL Prop Shelf	Take teacup and saucer from Mary	Ext	
1.1 -> 1.2	USL Wing	Librarian desk	Ent	
1.1 -> 1.2	USL Wing	Park bench	Ext	Comes off after desk has left the wings
1.2	USL Wing	Put Tour Guide Clipboard on Park Bench	Ent	
1.2 -> 1.3	CSL Wing	Library Cart	Ext	Once off, move parallel up to the wall
1.4	SL steps	Flashlight Mechanic up steps	Ent	"Let me take a Picture of you being wrong"
1.5	Quick Change Area	Male Tourist to Astronaut Quick change		<ul style="list-style-type: none"> <li>- Wait outside quick change area while he puts on under layer</li> <li>- Help get legs into space suit</li> <li>- Hold up suite while he puts on shoes</li> <li>- Hold helmet while he puts on mic pack</li> <li>- Hand him helmet, zip up suit</li> <li>- Clip backpack into suit (two clips at top, two clips at bottom)</li> <li>- Hand him gloves</li> </ul>

Act/Scene	Where	Action	Ent/Ext	Notes
1.6	USL Wing	Put helmet on Astronaut		<ul style="list-style-type: none"> <li>- Put helmet on when Librarian starts talking about the burette</li> <li>- Connect helmet to backpack</li> <li>- Make sure front of helmet is properly tucked into suit</li> </ul>
1.7	CSR Wing -> Quick Change Area	Help Astronaut out of costume	Ext	<ul style="list-style-type: none"> <li>- Wait for astronaut in the CSR wing</li> <li>- Once off, take helmet off of him</li> <li>- Help him out of costume</li> <li>- Turn batteries in backpack off</li> </ul>
1.7	SL Prop Shelf	Ensemble takes 3 Flashlights	Ent	
1.7 -> 1.8	SL Prop Shelf	Mary takes 2 teacups	Ent	
1.9	Ath Stalls ent.	Wait for Cop, let Cop into SR stage door		Leave SL at top of scene

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## Intermission

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Set	Strike
Teacup and saucer on John's table	Remove everything on John's table except lamp
Laws of the World on John's Table	Remove everything on Mary's table except teacup, saucer, and teaspoon
Pregnancy book on Mary's Table	Remove blossoms from tree
Fill Mechanic's bottle with more water	Library cart to scene dock
Bring in hospital beds, over-bed tables, and IV stand (SR)	Monument to scene dock
Janitor's mop bucket and mop (SR)	Sink to scene dock
Two teal chairs (SL)	Bench to scene dock

## Running List - Act 2

### Beginners:

Cop  
 Landscaper  
 Female Doctor  
 Attendant

Act/Scene	Where	Action	Ent/Ext	Notes
2.1	Behind Curtains	Strike Mary's table, chair, and lamp		<ul style="list-style-type: none"> <li>- Move lamp and chair as close to the BP screen as possible</li> <li>- Strike table to under stairs</li> <li>- Strike lamp to SL Wing</li> <li>- Strike Chair to SL Wing</li> <li>- Tell DSM when area is clear</li> </ul>
2.2	SL Props Shelf	Landscaper takes Tree Sapling and Shovel	Ent	
2.3	SL Wing -> Quick Change Area	Landscaper to Attendant quick change		<ul style="list-style-type: none"> <li>- Wait for Landscaper in the wings</li> <li>- Grab shovel from her</li> <li>- Hand her baby wipes for cleaning hands</li> <li>- Wait outside quick change area in case she needs help</li> <li>- Total time: 1 minute 40 seconds</li> </ul>
2.3	CSL Wing	Move one teal chair into wing for Attendant to take on during scene transition	Ent	Make sure chair is far into the wing enough for a different attendant to enter
2.3 -> 2.4	USL Wing	Help Janitor move DR desk once off stage	Ext	Move in front of park bench
2.5	SL Props Shelf	Mechanic takes 2 hospital trash bags	Ent	
2.7	SL Props Shelf	Librarian takes Purse, Book, and Flowers	Ent	
2.8	SL Props Shelf	Attendant takes Plastic Water Jug and a Paper Cup	Ent	
2.9	SL Props Shelf	Female Doctor takes Baby	Ent	