



CPP3 Collaborations Group A

Technical Bible

Performers:

Sinead Price - Greene

Daniel James Cox

Sanjay Lago

Synopsis:

Working Title – Imperium

Their piece explores the theme of power and how we are perceived.

The performance is split into three parts:

Part 1 – Gods – this section is when the performers are wheeled out on the plinths. There will be voice overs, vibration and Haze.

Part 2 – Gladiators- Possibly a choreographed sword fight possibly using cardboard cut out of swords or theatrical swords. At the end of Part 2 they would like red petals to fall cover as much as possible.

Part 3 – Humans- Action to be confirmed.

The group now will be warming up on stage with members of the technical team give them their costumes, props and talk to them for the start of the performance. The Group will also be different poses on the plinths, be moved around on the plinths (forwards and backwards and in a large circle)

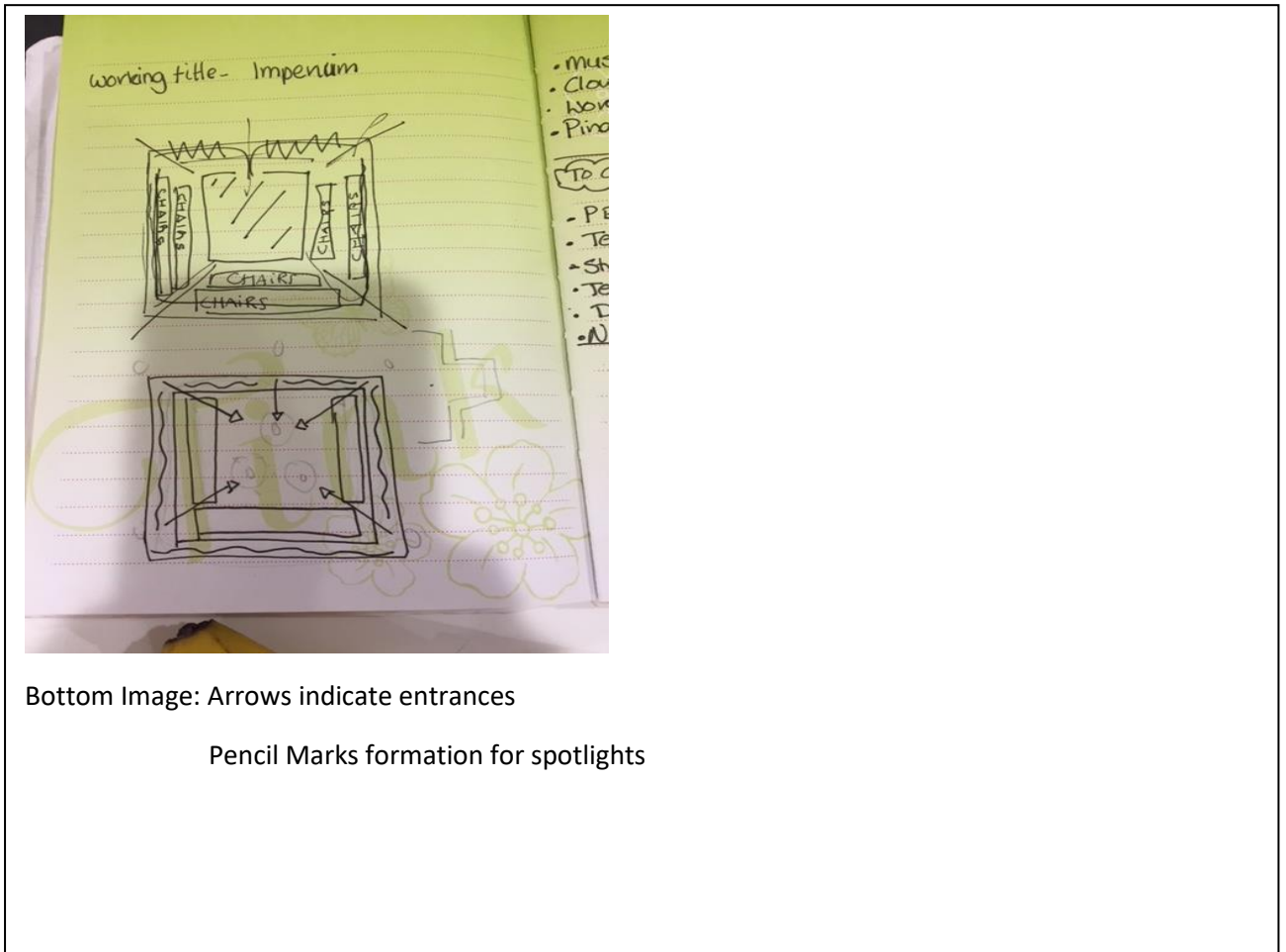
There may now only be 2 parts instead of 3 - TBC

Staging:

- Thrust staging inspired by Greek amphitheaters.
- Curtains behind the audience to create an enclosed space. Cast will walk behind the curtains around the audience at different points during the performance.
- There would need to be 5 entrances through the curtains for them to enter and exit from.
- The audience to sit on Rostra/platforms (steel deck to create raised levels with possible cushions provided for audience members who require them).
- Cover back wall of Chandler with black curtain.
- Red Petals falling from the CS catwalk and to cover the entire stage floor.



Ground Plan:





Technical Stage Management:

- Design reference for plinths:



- The plinths would need to be:
white
look the same as each other
- Possibly using steel deck or also custom building the plinths out of wood.
- The wheels to squeak as the plinths are rolled on stage.
- The group would also like three plaques



Lighting:

- Three spotlights will be used during Part 1 when performers are wheeled onto stage. Spotlight to be focussed Centre Stage for when they form a triangle formation on stage (visual reference in ground plan section).
- They would need lighting behind the curtains to be able to see when walking behind the audience.
- Lighting to become brighter as the performance progresses
- Strobes to mimic lighting during a thunder storm during Part 1.
- Haze during Part 1 after projection is complete

Sound:

- Music played in the background. (Exact Music to be confirmed)
- Part 1- sound of thunder and audience to feel vibrations (speakers under audience seating?)

AV:

- Imperium to be projected onto the stage floor as audience are entering.
- At the start of each new part the Part number will be projected onto the stage floor. The projection to be big and be positioned on the stage floor in such a way that all the audience can see it from each side of the thrust seating.
- Projection to fill the floor space as much as possible.
- Short Throat Projectors for this projection has been suggested.
- The group want the projections to look like this:

IMPERIUM

PART – I

THE GODS

PART - II

THE GLADIATORS

PART - III

THE SUBJECTS



Props:

- 3 x 1x1 moveable plinths for the performers. They would like to be wheeled on stage on these plinths (Stage Management or Crew).
- 3 x Swords – will either be made out of wood or will be a toy version.
- Red Petal Confetti
- 3x Kazoos
- 3x Brooms

Costume:

- Greek Togas
- Greek Style Helmets from Scottish Opera
- Golden Greek Halos