The Hypochondriak

LX Cue Synopsis

Cue	Cue	Purpose	Groups/	Cross	Notes
Number	Title/		Intensity	Fade	
	point		-	Time (s)	
0.5	Pre-set	Setting, up as audience arrive	House lights @F OH Prologue @80 Night window @ 30 OH candle spots @40 Tab warmers @F*	7	Pre-set *For all times the tab warmers are active CH 94 @80
1.0	Prologue (NIGHT)	Creating the street area at night and isle cover	Mover CH 150 follow piper in from isles OH Prologue @ F FOH Prologue @F Oil lamp @40 CH 12 @55 OH candle spots @45 CH 86 @ 60 CH 47 @70 Sconces @28 Blue @80 Night Window @F FOH Interlude @90	10	Curtain up
1.1	Prologue (NIGHT)	Adding in the piper spot	+ CH 47@70	2	
1.2	1 st matrix moment	Isolating the couple DSL	CH 49 @F only	2	
1.3	Dancing continues	To bring the focus and cover back to the street as a whole	As cue 1.0	2	
1.4	2 nd matrix moment	To isolate the couple US	CH 47 @F only	2	

1.5	Dancing continues	To bring the focus and cover back to the street as a whole	As cue 1.0	2	
2.0	Act 1 (NIGHT)	Creating the interior of the house at night	Act1 FOH Gods@70 Act1 FOH 2 nd C @70 Act 1 FOH 1 st C @65 Act 1 OH @70 OH candle spots @55 Night Window@70 US cover @70 CH 88 + US Wall cover @90 Sconces @58(park) CH 80 @40 CH 64 @F Booms @20	5	Act 1 page 221
2.1	1 st entrance	Interior of the house to go 10% brighter	As cue 2.0 +All stage +10% + CH 59 @F +CH80 @40 +Booms @20	2	
2.2	2 nd entrance	Light "hall" as both doors open	Booms @70 +CH71 @40 +CH80 @40	2	
2.3	3 rd entrance	Interior of the house 10% brighter	Booms stay in +All stage +10% +CH80 @50	2	
2.4			Booms @45 CH 80 @40	6	
2.5	US darker	To bring the focus back to the street slowly	+All stage darker by 5% US cover @ 65 SL booms only @70 Night Window@F CH 59 @70 CH 80 @50	6	
3.0	Interlude (Early Morning)	Street area cover	Interlude: FOH @ 85 OH @ 90 CH 49 @ F CH 12 @ 40 Blue @80 Sconces @28	2	Interlude Pg 233

4.0	Act 2 up (Morning)	Act 2 House Interior cover	SL boom @ 70 Daylight W @F US cover @70 Act 2 OH @80 Act 1 Gods @70 Act 1 1st+2nd C @70 Act 1 OH @70 Hallway @ 70 CH 59 @F CH 88 + US Wall cover @90 Sconces @28(park) CH 80 @55 Candle spots @65 Act 3 FOH 1st C @70 CH64 @F	5	Act 2 Pg 235
4.1	Angelique Enters	Stage cover to get brighter to lift the scene	Cue 4 +US Cover @80 Act 2 OH @90 Act 1 Gods @80 Hallway @80	7	
5.0	End of Diaforius' Speech	Interval state (House tabs in)	House lights @50 Blues @80 Act 1 OH @40 Sconces @28 Tab warmers @F	5	Act 2 Down Pg 239 No FOH
5.5	Diaforius begins speech again	After interval state slowly bringing focus back to the stage	Act 3 OH @90 General Cover @80 Hallway @80 Booms @80 CH71 @65 CH 59 @80 Day Window @F CH 88 + US Wall cover @90 Sconces @28 CH 80 @60 CH64 @F	6	No FOH
6.0	Act 3 (Day) / Tabs halfway out	Brining in FOH fill for interior of house	Cue 5.5 + Act 3 FOH @80 Sconces @28	6	Act 3 up Pg 241
6.1	Beline Enters	Lifts the scene so it is more comedic	Cue 6 +CH 13-30 @90 +CH 69+70 @80 Blue @80	5	

6.2	Finale Entrance	Creating long shadow figures coming out of the doors	Booms @F CH 25+26 @60	2	
6.25	Automation wall out	Building the finale state	Starcloth @F Prologue OH @90	2	
6.3	Smile song	A quick change to a sunny state	Interlude FOH @80 Interlude OH @F CH 80 @60	3	
7.0	Finale	VL in start position for flown person Cover DS finale area	Finale @90 Starcloth @F CH 46 @F CH88 @70 CH80 @55	5	Finale Pg 263
7.5	Person flys	VL in L706 as spotlight for Argan	VL @F Starcloth @F CH 46 @80	5	
7.51	Mover follow on	VL moves	As Cue 7.5 +VL moves over 40s	40	
7.6	Skeletons flown in	To highlight the skeletons subtly	Skeleton spots @40	7	
7.7	Encase person does not fly	Mover stays in spot for Argan	Mover in spot 2 nd start position CH100 @F Starcloth @F CH12 @50 CH46 @ 80 Finale @F	5	
7.8	Instead of 7.6	Skeletons are subtly highlighted	As Cue 7.7 +skeleton spots @40	7	
8.0	Finale end	Blinder for audience	Blinder @F VL out and back to home	Snap	
8.5	Fly clearence	Black out to mask Argan flying back in	[BO]	snap	
8.6	Light on stage	Some light on stage to unclip Argan	As cue 5.5	2	No FOH

9.0	Curtain	Curtain call	As cue 6 +CH12 @50 +Starcloth @F Sconces @58 CH 80 @50	5	End of show bows
10.0	Post show	To allow audience light to leave safely	House lights @F Starcloth @F Day window @F CH12 @50 Act 1 OH @F Candle spots @50 Sconces @58 Tab warmers @F	3	