

EFFECT	Cue Number	Cue Point	Description
40 Clock	1	Pre Show	A Clock at 40 BPM
Stop 40 Clock	2	Start Of Prologue	Stop Effect
Prologue Drone	3	Start of Prologue	A low hum
Fade Out of Scene	4	End of Prologue	Stop Effect
40 Heart Monitor	4.5	End of Prologue	A Heart Monitor at 40 BMP
Fade Out 40 Heart	5	TBC	Stop Effect
School Bell	6	Start Of Scene 4	A Ringing School Bell
School Bell	7	End of Scene 4	A Ringing School Bell
Camera Flash	8	When Amar Presses Camera	A Camera Flash
Camera Flash	9	When Amar Presses Camera	A Camera Flash
Camera Flash	10	When Amar Presses Camera	A Camera Flash
Camera Flash	11	When Amar Presses Camera	A Camera Flash
Camera Flash	12	When Amar Presses Camera	A Camera Flash
Camera Flash	13	When Amar Presses Camera	A Camera Flash
60 Clock Group	14	End of Scene 5	A Clock at 60 BPM and low hum
Fade	15	Start of Scene 6	Fade Out
Park Music	16	Start of Scene 6	An Instrumental summery song plays
Park Background Music	17	"Party"	Music Gets Louder
Partial Fade	17.5	"Actually"	Returns to previous underlying volume
Stop Park	18	"The End"	Abruptly Stops Park Music
Annoying Shop Music	19	Start of Scene 7	Thumpy Background Music Plays
fade shop music	21	Amar and Cody pretend to be customers	Louder
Stop	22	Stop Annoying Shop	Stop
Broken Italian Music	23	Start of Scene 8	Cheesy Italian Music
Fade Italian	23.1	End Of Scene 8	Fades Music
CV1	25.1	Stella Moves back USR	Paper Flip
CV2	25.2	Stella Turns to face USC	Paper Flip
CV3	25.3	Stella Turns to face USC	Paper Flip
City Soundscape	26.1	Start of Scene 10	Chathedral Bells Ringing and ambient city noise
Fade City Soundscape	26.2	"At Breakfast we were presented"	Fade Out
80 Clock Group	27	End of Scene 10	A Clock at 80 BPM and a low hum
Fade 80 Clock Group	28	Start of scene 11	Stop Effect
Microphone Feedback	29	"voices and -"	Microphone feedback squeel
Cut Off Music	30	"voices and -"	Grand Music cutting her off
Fade Cut Off Music	31	End of Scene 11	
Shop Sounds	32	Start of Scene 13	Smooth Classical Piano
Fade Shop Sound	33	End of Scene 13	
Street Sounds	34	Start of 14	Street Background
Camera Flash	35	When Selfie Taken	A Camera Flash
Fade Street Sounds	36	End of 14	
100 Clock Group	37	End of 15	A Clock at 100 BPM and low hum
Fade 100 Clock Group	38	Start of 16	Stop Effect
Music Box	39	Start of 16	Rock a bye baby played on a music box
Fade Music Box	40	End of 15	
Dance Class Music	41	Start of 41	Instrumental Upbeat Music
Silence Dance Class Music	42	Ross Hand in air	Music Stops
Start Dance Class Music	43	Hand In Air	Upbeat Music Starts
Stop Dance Class Music	44	Hand In Air	Stop
Bar Jazz	45	Start of 19	A Jazzy "Smooth Oporater"
Bar Jazz Background	46	"Hi"	Fade Lower
Fade Bar Jazz	47	End of 19	Fade Out
120 Clock Group	48	End of 20	A Clock at 120 BPM and low hum
Fade 120 Clock Group	49	Start of 21	Stop Effect
No	50	Button Press	No Sound
Yes	51	Button Press	Yes Sound
Yes	52	Button Press	"
No	53	Button Press	"
Yes	54	Button Press	"
Yes	55	Button Press	"
No	56	Button Press	"
No	57	Button Press	"
Yes	58	Button Press	"
Yes	59	Button Press	"
Yes	60	Button Press	"
Complete	61	Button Press	Complete Sound
Sales Music	62	Start of Scene 23	
Elevator Bell	63	Ross Calles Lift	
Madam?	64	"Madam?"	Music glitches off
Sales Music Reintroduced	65	"What did we tell you"	Music glitches back on
Stop Sales Music Reintroduced	66	"No. Not in the kitchen"	Music stops
Bird Soundscape Group	67	Start of 24	Birds Tweets
Fade Bird Soundscape Group	68	End of 24	
40 Clock Group	69	End of 24	A Clock at 40 BPM and
Fade 40 Clock Group	70	Start of 24	Stop Effect
Brass Rumble	71	Start of 24	A Bass Rumble
Agape	72	They Close the receptical	TBC
Fade Agape	73	Walk yuki into position	
Fade Brass Rumble	74	End of Show	
Time Song	75	Post Bows	
Fade Time Song	76	Clearance	
Teenage Bass	44.5	Kim Exits	Angry Thumping Bass
Children Playing	6.5	Start of Scene 4	Children Playing Background
Office Sounds	31.5	Start of Scene 12	Office sounds