

Ross and Katy's Lighting Board for Dummies

Strand 500 (The Chandler One!)

Blackout	[*] → [@] → [.]
Take out 1 Lantern	[No.] → [@] → [0][0]
Record a Sub	Bring up lights → [Sub] → [No.] → [Rec]
Record a Cue	[Cue] → [No.] → [Time] → [No.] → [Rec] e.g. 5/10 after time – means 5 seconds fade up, 10 seconds fade down.
To Edit a Cue	[Cue] → [No.] → Make the Change →[*]
Part Cues	Bring up Lights → [Cue] → [No.] → {Part} → [No.] (part number) → [Rec] (e.g. Blue Par Can Example, new light up to full every 5 seconds)
To Skip Back	[Cue] → [No.] → [Cut] or [GoTo]
EMERGENCY BACK BUTTON	[CUT] (above go button)
Chase	[No.] → [FX] → [Number.Number] (E.g 1.1) → [Rec] → [Rec] To preview...use FX Buttons
Put Chase into Cue	[Preview] → CMD column – change to F (on) or f (off)
Add or take away a lantern	[(Lantern)No.] → Make the Change → [Update] → [Cue] → [No.] → [*]
Add/Takeaway BLIND	[Preview] → Highlight cue to change, make the change → [Live]

Key:

{ soft key }

[hard key]

[No.] actual number key i.e. 1 or 2 or 3